
Subject: Putting New Tga's On PT's
Posted by [Theboom69](#) on Fri, 29 Dec 2006 04:04:55 GMT
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Ok i have a few new pt icon's ive tried adding them but they dont show up in game why?

Subject: Re: Putting New Tga's On PT's
Posted by [Ryu](#) on Fri, 29 Dec 2006 06:11:07 GMT
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If you want to change the skin. Learn how to .dds skin.

www.renhelp.net .

Subject: Re: Putting New Tga's On PT's
Posted by [Theboom69](#) on Fri, 29 Dec 2006 06:12:41 GMT
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I know how i skin alot of my stuff

But i didnt think there was a Tut on that.

But i'll look

Subject: Re: Putting New Tga's On PT's
Posted by [Ryu](#) on Fri, 29 Dec 2006 06:14:36 GMT
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well, Make a .dds skin, put it in you're .mix and whoever plays your map, the skin on the PT would change.

Subject: Re: Putting New Tga's On PT's
Posted by [Theboom69](#) on Fri, 29 Dec 2006 06:23:40 GMT
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But i tried to play it in Multi pra.

I make it a Skirmish00 so when im offline liek i will be in an hour or so i can still play it.
