
Subject: HUD Modding

Posted by [Spyder](#) on Sun, 24 Dec 2006 11:51:15 GMT

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How can I change the hud_autoguns.dds file without losing the alpha information, so it won't disappear ingame?

When I try to modify the gun huds it says: All alpha information will be lost.

When I load the game with the new hud, the icons are all gone!

How can I save them as a .dds file without having that problem?

Subject: Re: HUD Modding

Posted by [Slave](#) on Sun, 24 Dec 2006 12:35:11 GMT

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depends wich program you use.

photoshop with the proper plugins can preserve alpha info,
just save it as dtx5.

for paintshop or any other program that doesnt have a proper
dds plugin, you need an in between program. DDS Converter 2
will do the job just fine. just google it.

open dds converter
select your source dds
convert to png (wich contains all the alpha and is lossless)
edit it at will in your image editor
save as png again, make sure to save alpha info at settings
and convert it back to dds again, using dds converter, dtx5
