
Subject: Why dont we use all maps??

Posted by [Mr Shizzle](#) on Sat, 23 Dec 2006 23:11:45 GMT

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How come most of the servers, atleast the ones people actually play in, use the same few maps. I mean it's boring having to play the same 5 maps over and over, I mean why don't they include C&C Tropical or Snow .

Subject: Re: Why dont we use all maps??

Posted by [MexPirate](#) on Sun, 24 Dec 2006 01:29:17 GMT

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the koss2 server has all of the core patch maps included in its rotation.

Subject: Re: Why dont we use all maps??

Posted by [Ryu](#) on Sun, 24 Dec 2006 02:17:30 GMT

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MexPirate wrote on Sat, 23 December 2006 20:29the koss2 server has all of the core patch maps included in its rotation.

Yea, and when Gozy is ingame it's uber-fun!

Subject: Re: Why dont we use all maps??

Posted by [Goztow](#) on Sun, 24 Dec 2006 10:54:52 GMT

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Well, not all. Just Siege, Snow and BunkersTS.

The most important reason we didn't add the others is because they are just way too big.

Anyway, the reason why server owners do not add many fanmaps is because most players are too lazy or ignorant to actually download those maps, hence wen that map arrives, at least half of the server empties.

PS: and yes, I'm sexy! ^^

Subject: Re: Why dont we use all maps??

Posted by [Mr Shizzle](#) on Sun, 24 Dec 2006 11:37:52 GMT

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awwwwwwwwwwwwwwwwwww but there fun

*Gets bored of playing walls,city,field.

Subject: Re: Why dont we use all maps??
Posted by [Sniper_De7](#) on Sun, 24 Dec 2006 12:29:50 GMT
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It's probably because 90% of them suck, and that's why it's stupid to play in a server that has 90% terrible maps to play one good one every 10 maps. I've tried quite a bit of the newer maps a bit ago and all I did was run around with an sbh and generally a lot of the people in the servers aren't that good. I could be using an sbh and just walk around and do random stuff and be first place for my team. Just saying, who wants to be on a team full of dumbasses?

Subject: Re: Why dont we use all maps??
Posted by [MexPirate](#) on Sun, 24 Dec 2006 17:40:44 GMT
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clanwars.cc will be running a map of the month which will earn additional points for using and a collection of servers will be hosting it for matches/public play - should encourage more people to play some new maps, server host is CLANWARS.

Subject: Re: Why dont we use all maps??
Posted by [Jzinsky](#) on Fri, 29 Dec 2006 15:58:34 GMT
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I downloaded most of the maps on the renmaps site a couple of years ago, and the only one I've seen in use is Glacier and another one I can't remember the name of.

Mind you what maps come with the core patch everyone's supposed to have these days?
