Subject: Away for a week
Posted by jonwil on Fri, 22 Dec 2006 01:10:38 GMT
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Just to let everyone know, I will be away for a week starting pretty much right now and finishing some time shortly after new years.
If you have scripts or shaders issues, you can talk to Saberhawk who may be able to help.

Subject: Re: Away for a week
Posted by IronWarrior on Fri, 22 Dec 2006 02:14:55 GMT
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jonwil wrote on Thu, 21 December 2006 19:10Just to let everyone know, I will be away for a week starting pretty much right now and finishing some time shortly after new years.
If you have scripts or shaders issues, you can talk to Saberhawk who may be able to help.

Have a good week away and merry xmas and a happy New Year.

Subject: Re: Away for a week
Posted by Canadacdn on Fri, 22 Dec 2006 03:15:04 GMT
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Bye.

Subject: Re: Away for a week
Posted by jonwil on Wed, 03 Jan 2007 23:37:40 GMT
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EDIT: Sorry for the double post.

Subject: Re: Away for a week
Posted by jonwil on Wed, 03 Jan 2007 23:44:19 GMT
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Ok, I am back now and working hard on a 3.1.1 bug fix release which will be out this week assuming we can fix the one remaining problem (the "zbuffer glitches" problem seen on ATI cards)
After that, I am going to work on a 3.2 release.
No firm plans for what will be in that or when it will be out, I have a few nice ideas though.

Subject: Re: Away for a week
Posted by Mad Ivan on Wed, 03 Jan 2007 23:59:58 GMT
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Could you share with us?

Subject: Re: Away for a week
Posted by Jerad2142 on Thu, 04 Jan 2007 05:36:20 GMT
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Could you add an multi scripts loader in you next version. Like the one seen at:
 http://sourceforge.net/project/showfiles.php?group_id=176277&package_id=2026
69&release_id=444016