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Subject: different team rifle models?

Posted by [fall4mui](#) on Thu, 21 Dec 2006 22:54:04 GMT

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how do u make it so each team has a different rifle model, or different sniper rifle,etc

thanks in advance

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Subject: Re: different team rifle models?

Posted by [JeepRubi](#) on Thu, 21 Dec 2006 23:12:51 GMT

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Unless you modify the objects.ddb you cant. And modifying the objects.ddb makes it so you cant play online... unless you want to cheat.

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Subject: Re: different team rifle models?

Posted by [Veyrdite](#) on Fri, 22 Dec 2006 05:47:17 GMT

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well, if your talking about an all-rounder, his answer will be no different from mine. if you are making a mod, simply temp a unit and change its weapon, then change the purchase settings under global settings. of course, there are only 2 snipers in ren, and they are entirely different in performance so you cant use those on the characters unless you want an imbalanced match

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