
Subject: *looks around*

Posted by [Cpo64](#) on Sun, 17 Dec 2006 23:56:59 GMT

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Is there enough of an community to bother building levels for anymore? I have been considering getting back on that horse, but am hesitant.

Last month of course I deleted 2 gigs of assets that I built up... Stupid decision, I never delete anything >.<

Subject: Re: *looks around*

Posted by [Jerad2142](#) on Mon, 18 Dec 2006 05:25:53 GMT

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There is still plenty of Renegade community, I saw 1000 people on the Internet today.

Subject: Re: *looks around*

Posted by [R315r4z0r](#) on Mon, 18 Dec 2006 06:25:12 GMT

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this is the reason I make so many maps with AI (disregard my last 2)

Subject: Re: *looks around*

Posted by [Cpo64](#) on Mon, 18 Dec 2006 23:39:38 GMT

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Guess I should try and find my cd key then >.<

Subject: Re: *looks around*

Posted by [Aprime](#) on Tue, 19 Dec 2006 00:16:29 GMT

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Cpo64 wrote on Sun, 17 December 2006 18:56Is there enough of an community to bother building levels for anymore? I have been considering getting back on that horse, but am hesitant.

Last month of course I deleted 2 gigs of assets that I built up... Stupid decision, I never delete anything >.<

Hey! Long time no see!

<- Aprime

Subject: Re: *looks around*

Posted by [icedog90](#) on Tue, 19 Dec 2006 08:54:28 GMT

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I think right now is a good time to stick around. Many things are changing.

Subject: Re: *looks around*

Posted by [Cpo64](#) on Wed, 20 Dec 2006 07:04:30 GMT

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Hey Aprime, changed the name eh? Hope life has been treating you well.

Work is going to be slowing down soon, so I'm going to need something to spend time on, so I might be able to stick around for a few months. But again cd key, eaten, I will perhaps have to steal my brothers, I'm sure he won't notice.
