
Subject: Fraps

Posted by [trooprm02](#) on Sun, 10 Dec 2006 02:05:01 GMT

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Hey guys,

I recently got intrested in making some of my own renegade video's after watching quiet a few on youtube, so I got the full version of fraps (warez).

Anyway, i set my video settings so it would be full view, at 25 fps, and sound record. Well, loaded up a game, started recording a 30sec clip, i try to watch it when it says 200mb file

I next i tryed half size with 15 fps, quality ain't too good, although not bad either

Suggestions?

Subject: Re: Fraps

Posted by [z310](#) on Sun, 10 Dec 2006 02:21:26 GMT

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Use a compression program.

Subject: Re: Fraps

Posted by [Ryu](#) on Sun, 10 Dec 2006 04:06:29 GMT

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Vegas Video 3.0.

Subject: Re: Fraps

Posted by [icedog90](#) on Sun, 10 Dec 2006 04:10:12 GMT

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Fraps records uncompressed frames. You have to compress the video files afterwards with a video editing program. So, go back to 25-30 FPS recording and then compress your videos.

Subject: Re: Fraps

Posted by [trooprm02](#) on Sun, 10 Dec 2006 23:17:48 GMT

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icedog90 wrote on Sat, 09 December 2006 22:10Fraps records uncompressed frames. You have to compress the video files afterwards with a video editing program. So, go back to 25-30 FPS recording and then compress your videos.

So even if I just import the video to windows movie maker, and export it as lets say a .wmv (recorded at 30fps, and full view), will make a big difference? How much smaller do you think will it become?

Subject: Re: Fraps
Posted by [fl00d3d](#) on Sun, 10 Dec 2006 23:22:17 GMT
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a LOT smaller ...

A 10 second uncompressed video can turn up a few hundred MB. With a quality compression utility you can keep similar quality (slightly less) but about 10% or less of the file size.

Subject: Re: Fraps
Posted by [jnz](#) on Sun, 10 Dec 2006 23:26:15 GMT
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btw, where did you get fraps from? i can't find it :/

Subject: Re: Fraps
Posted by [icedog90](#) on Mon, 11 Dec 2006 00:19:50 GMT
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trooprm02 wrote on Sun, 10 December 2006 15:17icedog90 wrote on Sat, 09 December 2006 22:10Fraps records uncompressed frames. You have to compress the video files afterwards with a video editing program. So, go back to 25-30 FPS recording and then compress your videos.

So even if I just import the video to windows movie maker, and export it as lets say a .wmv (recorded at 30fps, and full view), will make a big difference? How much smaller do you think will it become?

e
It depends on what bitrate you compress the video at. But yes, of course it will be insanely smaller, but it will also look worse.

Subject: Re: Fraps
Posted by [Zion](#) on Tue, 12 Dec 2006 12:28:20 GMT
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gamemodding wrote on Sun, 10 December 2006 23:26btw, where did you get fraps from? i can't find it :/

www.fraps.com

Subject: Re: Fraps
Posted by [Goztow](#) on Tue, 12 Dec 2006 12:35:24 GMT
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You shouldn't steal programs, especially not programs as useful as Fraps. Buy it, it's not that expensive, or use the free trial version which allows you to do 30 secs recordings.

You should support smaller companies like the one that created Fraps, it's already hard enough for them to stand up against M\$.

/rant

Subject: Re: Fraps
Posted by [jnz](#) on Tue, 12 Dec 2006 12:49:23 GMT
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i can't afford to buy them...i would if it were cheaper. but 40 bucks is just too much for a program that is so small.

Subject: Re: Fraps
Posted by [Ryu](#) on Tue, 12 Dec 2006 13:01:44 GMT
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Troop

If you use warez good enough, download Vegas Video, Import your video into it (edit it ofcourse) and highlight all your movie in the Time stamp then go to

File> Render as> .wmv with the setting 3MBPS (I think)

Basicly so the quality is good.

Need a preview?

<http://www.distortiagaming.com/files/CSS.wmv>

I'm still learning how to use it, but a pretty good program for makeing movies.

Subject: Re: Fraps

Posted by [Goztow](#) on Tue, 12 Dec 2006 13:50:57 GMT

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gamemodding wrote on Tue, 12 December 2006 13:49i can't afford to buy them...i would if it were cheaper. but 40 bucks is just too much for a program that is so small.

\$37 at the current exhcange rate would be about 30 €. Yup, it's a lot of money.

But you don't even need to buy it: you could use the trial version and limit your use of it.

If you can't buy a fancy new car, you buy a 2nd hand one with less options, no? You don't go and steal a new one, do you?

Subject: Re: Fraps

Posted by [jnz](#) on Tue, 12 Dec 2006 16:28:19 GMT

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but if i used the trial version and limited myself, they would be losing money anyway

Subject: Re: Fraps

Posted by [Goztow](#) on Tue, 12 Dec 2006 17:06:10 GMT

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gamemodding wrote on Tue, 12 December 2006 17:28but if i used the trial version and limited myself, they would be losing money anyway

That's their choice.

Subject: Re: Fraps

Posted by [Doitle](#) on Tue, 12 Dec 2006 19:34:03 GMT

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Goztow wrote on Tue, 12 December 2006 06:35You shouldn't steal programs, especially not programs as useful as Fraps. Buy it, it's not that expensive, or use the free trial version which allows you to do 30 secs recordings.

You should support smaller companies like the one that created Fraps, it's already hard enough for theml to stand up against M\$.

/rant

Fraps is a program for Windows right? So without that god damn evil MDOLLARSIGN... There'd... be no fraps... uh... Nonsensical. Wholeheartedly. Thanks for trying.

Subject: Re: Fraps

Posted by [Goztow](#) on Tue, 12 Dec 2006 20:58:32 GMT

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Doitle wrote on Tue, 12 December 2006 20:34Goztow wrote on Tue, 12 December 2006 06:35You shouldn't steal programs, especially not programs as useful as Fraps. Buy it, it's not that expensive, or use the free trial version which allows you to do 30 secs recordings.

You should support smaller companies like the one that created Fraps, it's already hard enough for them to stand up against M\$.

/rant

Fraps is a program for Windows right? So without that god damn evil MDOLLARSIGN... There'd... be no fraps... uh... Nonsensical. Wholeheartedly. Thanks for trying.
I'm not someone who's against Microsoft. It's just an often used abbreviation that all understand.

U gotta admit that it's not all that easy to be a small player in the current software - landscape.

Subject: Re: Fraps

Posted by [Zion](#) on Tue, 12 Dec 2006 21:19:46 GMT

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If you don't want to pay for FRAPS, then don't, just use it with the restriction.

If you know any place to get a registered version (by any means), then keep it to yourself, it'll stop others from whining.

Subject: Re: Fraps

Posted by [trooprm02](#) on Tue, 12 Dec 2006 22:42:17 GMT

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Update:

I used WinAVI to convert the uncompressed .avi file (47sec=160mb, 30fps, half view), to a 3mb .wmv (encoded at 15 fps, and 50% quality).

This is wierd to me because I downloaded a 20min clip of a guy playing ren off google video's (.mp4, decent quality) and it was only 50mb

Subject: Re: Fraps

Posted by [icedog90](#) on Wed, 13 Dec 2006 00:14:38 GMT

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I haven't even heard of WinAVI, and by the look of the results you got, it really sucks. You want to

use a program that can compress the uncompressed AVI file with a codec like DivX or XviD. I might post a whole tutorial for you on how to do it in VirtualDub or something.

Also, this is a warez-free forum. Please do not promote it.

Subject: Re: Fraps
Posted by [Caveman](#) on Wed, 13 Dec 2006 00:37:45 GMT
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I could do that if you wish. (The tut with Virtual Dub as I use this myself and found it very useful)

Subject: Re: Fraps
Posted by [Ryu](#) on Wed, 13 Dec 2006 04:56:40 GMT
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icedog90 wrote on Tue, 12 December 2006 18:14l
Also, this is a warez-free forum. Please do not promote it.

Sorry!

Still, the "program" I mentioned is Very good.

Subject: Re: Fraps
Posted by [troopr02](#) on Wed, 13 Dec 2006 20:20:23 GMT
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icedog90 wrote on Tue, 12 December 2006 18:14l haven't even heard of WinAVI, and by the look of the results you got, it really sucks. You want to use a program that can compress the uncompressed AVI file with a codec like DivX or XviD. I might post a whole tutorial for you on how to do it in VirtualDub or something.

I know what it is and I know how to use it, but my question remains would I be able to make a 20min clip to 50mb with it?

Subject: Re: Fraps
Posted by [fl00d3d](#) on Wed, 13 Dec 2006 21:24:41 GMT
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I completely agree with Gozzy.

But, yeah, they raised their prices a lot recently. I think when I purchased it a couple years ago it was like \$10 usd. Then again, I also have GameSpy Arcade for life for \$20, too lol.

Subject: Re: Fraps

Posted by [Caveman](#) on Wed, 13 Dec 2006 21:29:55 GMT

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troopr02 wrote on Wed, 13 December 2006 15:20icedog90 wrote on Tue, 12 December 2006 18:14I haven't even heard of WinAVI, and by the look of the results you got, it really sucks. You want to use a program that can compress the uncompressed AVI file with a codec like DivX or XviD. I might post a whole tutorial for you on how to do it in VirtualDub or something.

I know what it is and I know how to use it, but my question remains would I be able to make a 20min clip to 50mb with it?

Sure if you want it to be very pixelated. A 50min video at decent quality would most probably be in the region of 200-400mb.

Subject: Re: Fraps

Posted by [Zion](#) on Wed, 13 Dec 2006 22:54:13 GMT

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Oblivions 1 hour tutorial on max was 700mb at 600x800 or 1024x768 (not sure which one).

Use that as a reference. Also, if you're going to be putting these on Youtube or somewhere they have a limit of 320x240 screen res at 10 min or 100 mb (whichever comes first).

Subject: Re: Fraps

Posted by [jnz](#) on Wed, 13 Dec 2006 23:40:33 GMT

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troopr02 wrote on Wed, 13 December 2006 20:20icedog90 wrote on Tue, 12 December 2006 18:14I haven't even heard of WinAVI, and by the look of the results you got, it really sucks. You want to use a program that can compress the uncompressed AVI file with a codec like DivX or XviD. I might post a whole tutorial for you on how to do it in VirtualDub or something.

I know what it is and I know how to use it, but my question remains would I be able to make a 20min clip to 50mb with it?

i can make 2 hour clips for my phone into 100Mb so it is possible

Subject: Re: Fraps

Posted by [Caveman](#) on Wed, 13 Dec 2006 23:55:18 GMT

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Now compare the screen resolution from a Ipod or a phone to a monitor that most probably running at 800x600/1024x768.

Subject: Re: Fraps

Posted by [trooprm02](#) on Thu, 14 Dec 2006 15:56:01 GMT

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Ok, ill try a 20min clip at 640x480 with decent quality and see what happens
