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Subject: Votes counted, Results. What building will it be?  
Posted by [Anonymous](#) on Tue, 14 Jan 2003 18:22:00 GMT  
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The RA2 building released by our team will be, Soviet Nuke Silo. Fully playable in multiplayer. It will have remodel interior, bigger exterior, full functional elevators, RA2 PCTs, respawning weapons, RA2 skins and lots more. Thanks for your votes.

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Subject: Votes counted, Results. What building will it be?  
Posted by [Anonymous](#) on Tue, 14 Jan 2003 19:11:00 GMT  
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And what game-mode will this map be, War, CTF, DM? [ January 14, 2003, 19:11: Message edited by: forsaken ]

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