
Subject: Music from Singleplayer

Posted by [terminator 101](#) on Wed, 29 Nov 2006 01:23:52 GMT

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Any of you know where to download all, or most of the songs from singleplayer? I don't want to have to extract them with anything. I tried renegadecommunity and fileplanet, but they only have few of the songs.

I once knew a website where to download the music, but ever since I moved to my new computer, I lost that website.

Google search did not help.

Subject: Re: Music from Singleplayer

Posted by [IronWarrior](#) on Wed, 29 Nov 2006 04:29:02 GMT

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Terminator 101 wrote on Tue, 28 November 2006 19:23Any of you know where to download all, or most of the songs from singleplayer? I don't want to have to extract them with anything. I tried renegadecommunity and fileplanet, but they only have few of the songs.

I once knew a website where to download the music, but ever since I moved to my new computer, I lost that website.

Google search did not help.

This is the guy sites who made all the C&C ><http://www.frankklepacki.com/>

Site has a few of songs on ><http://www.cncnz.com/files/renegade/media.php>

Site to download xcc mixer, you can get all the music from this if your lazy ass decides to do use it > <http://www.game-maps.net/index.php?action=file&id=334>

You can also search for a thing called Unmix, download it, find your always.dat right click on it, choose to open it with unmix, and it will unpack it into a folder for you.

Enjoy.

Subject: Re: Music from Singleplayer

Posted by [havoc9826](#) on Wed, 29 Nov 2006 05:06:48 GMT

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IWarriors wrote on Tue, 28 November 2006 20:29Site to download xcc mixer, you can get all the music from this if your lazy ass decides to do use it >

<http://www.game-maps.net/index.php?action=file&id=334>

Actually, that's an outdated version. Use the one from the actual XCC page. Click Utilities, and download the XCC Utilities and XCC DLL Pack (follow the instructions on the download page).

Subject: Re: Music from Singleplayer
Posted by [Zion](#) on Wed, 29 Nov 2006 08:13:57 GMT
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<http://gh.ffshrine.org/soundtracks/3301>

Subject: Re: Music from Singleplayer
Posted by [terminator 101](#) on Wed, 29 Nov 2006 14:20:06 GMT
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Thank you Merovingian.

Subject: Re: Music from Singleplayer
Posted by [Zion](#) on Wed, 29 Nov 2006 19:58:52 GMT
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You're welcome

Subject: Re: Music from Singleplayer
Posted by [havoc9826](#) on Wed, 29 Nov 2006 20:04:20 GMT
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Many tracks are missing from that download. Here's a screenshot of XCC Mixer I borrowed off some other thread in this forum:

File Attachments

1) [renmp3.JPG](#), downloaded 173 times

01-command&conquer.mp3	mp3
01_a.mp3	mp3
02-packing iron.mp3	mp3
02_a.mp3	mp3
03-ammoclip.mp3	mp3
04-ambient industrial.mp3	mp3
04_a.mp3	mp3
05-moveit.mp3	mp3
05_a.mp3	mp3
05_b.mp3	mp3
06-onyourfeet.mp3	mp3
06_b.mp3	mp3
06_c.mp3	mp3
07-got a present for ya.mp3	mp3
08-sniper.mp3	mp3
08_a.mp3	mp3
09-sneakattack.mp3	mp3
09_a.mp3	mp3
10-stomp.mp3	mp3
11-ambient beach.mp3	mp3
11_a.mp3	mp3
11_b.mp3	mp3
ammoclip.mp3	mp3
command&conquer.mp3	mp3
defunkt.mp3	mp3
elie_intro_3.mp3	mp3
in the line of fire.mp3	mp3
level 0 hero.mp3	mp3
level 0 nod base.mp3	mp3
level 0 tank.mp3	mp3
level 0 tiberium.mp3	mp3
level0_pt1_music.mp3	mp3
mechmansrevenge.mp3	mp3
menu.mp3	mp3
moveit.mp3	mp3
onyourfeet.mp3	mp3
options screen.mp3	mp3
raveshaw_act on instinct.mp3	mp3
renegade_a10_outro.mp3	mp3
renegade_intro_no_vox.mp3	mp3
renegade_intro_vox.mp3	mp3
renegadejungle.mp3	mp3
sakura battle theme.mp3	mp3
sakura_dogfight.mp3	mp3
sneakattack.mp3	mp3
sniper.mp3	mp3
stopthemagain.mp3	mp3

Subject: Re: Music from Singleplayer
Posted by [StealthEye](#) on Thu, 30 Nov 2006 15:46:44 GMT
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Notice how a lot of them are twice in that screenshot. However you are right, the other list is not complete.

Subject: Re: Music from Singleplayer

Posted by [Zion](#) on Thu, 30 Nov 2006 16:45:08 GMT

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Look at the title, he asked for "Music from Singleplayer". I don't see where all the other tracks come in as music from the single player missions.

Yes, that list is not complete but i never uploaded them so tell the person who uploaded them.

Just get them from always.dat
