
Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 09:05:00 GMT

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I have been working on a map called C&C_FallsIt is a pretty nice base vs base map and is looking very good, here is a picture of a tiberium pool by the nod base: here And I am probably gonna put a viceroid in that cave too. But I just love the effect I did on the rocks in the pool, they are partly translucent and the texture that is see through flows over the rock, so it looks organic, and then the rock inside it has the tiberium feild texture on it, like the tiberium is digesting the rock.neato IMHO.I still need to add tib crystals to the ceiling and the walls where the tiberium is leeching forward. And tiberium mist if possible. Then I got to light it properly.all this with minimal polygons.Any Suggestions/Ideas/Comments?

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 09:08:00 GMT

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Kinda funny because AllHomo\AllCopied\AllStolen\AllGusto is doing a map called C&C_Falls...Finish it before he does, so he has to rename his POS map.

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 09:08:00 GMT

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I could always get a better name? I mean at first I was going to call it "Mistlords" but that is kinda ghey. [January 14, 2003, 09:10: Message edited by: DeafWasp]

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 09:34:00 GMT

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I like the look so far. Keep up the good work. [January 14, 2003, 09:40: Message edited by: Bumpaneer]

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 09:35:00 GMT

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lol, no problem

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 10:26:00 GMT

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quote:Originally posted by DeafWasp:I could always get a better name? I mean at first I was going to call it "Mistlords" but that is kinda ghey.Maybe TibFalls? Tiberium Falls? Dunno. Since AllGusto did start his first (C&C_Falls was part of C&C_Seasons right?).

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 10:29:00 GMT

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quote:Originally posted by NameHunter: quote:Originally posted by DeafWasp:I could always get a better name? I mean at first I was going to call it "Mistlords" but that is kinda ghey.Maybe TibFalls? Tiberium Falls? Dunno. Since AllGusto did start his first (C&C_Falls was part of C&C_Seasons right?).No, it was some blocky looking map he did in two minutes...And it sucked. He'll never release it.

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 10:45:00 GMT

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well as im not a theif like allgusto, I will think of a different name.How's "C&C_Chasm" ??? it works.

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Posted by [Anonymous](#) on Tue, 14 Jan 2003 10:46:00 GMT

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Ok it is not called C&C_Chasm .As I dont think anyone has or is using that name it is now marked for my map.

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 13:27:00 GMT

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Wheres my swim trunks

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 13:43:00 GMT

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Something is wrong with the Pool! *Twitches*Looks cool Deaf!

Subject: Tiberium pool

Posted by [Anonymous](#) on Tue, 14 Jan 2003 19:27:00 GMT

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quote:Originally posted by Taximes: quote:Originally posted by aircraftkiller2001:Kinda funny because AllHomo\AllCopied\AllStolen\AllGusto is doing a map called C&C_Falls...Finish it before he does, so he has to rename his POS map.So, ACK, you support someone doing the same thing someone else is and releasing it before them?Hmm, I find that ironic.No, fact is he may have stolen that name from me a while back.

Subject: Tiberium pool

Posted by [Anonymous](#) on Wed, 15 Jan 2003 00:00:00 GMT

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c&c_tiberium_pound

Subject: Tiberium pool

Posted by [Anonymous](#) on Wed, 15 Jan 2003 00:36:00 GMT

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quote:Originally posted by aircraftkiller2001:Kinda funny because AllHomo\AllCopied\AllStolen\AllGusto is doing a map called C&C_Falls...Finish it before he does, so he has to rename his POS map.So, ACK, you support someone doing the same thing someone else is and releasing it before them?Hmm, I find that ironic. [January 14, 2003, 12:37: Message edited by: Taximes]
