
Subject: More Waypoint Problems...

Posted by [Burn](#) on Sun, 26 Nov 2006 15:06:56 GMT

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I'm still having one problem with my waypoints. I set the script "PDS_Test_Follow_Waypath" on the spawner (because it's the only script I've found so far that works) but now when the soldier kills me, they stop following the waypath. I have the latest script (I think- it's 2.9000).

Is there any way to get the soldier to continually follow the path even after they've killed me?

Help is again appreciated.

- Burn

Subject: Re: More Waypoint Problems...

Posted by [Jerad2142](#) on Sun, 26 Nov 2006 19:13:38 GMT

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Yes there is, it is a bit complicated but I will tell you anyway. Ok, first you will need to create an object on the map that has the script "JFW_Reflect_Custom" attached to it, remember the ID of this object, you will need it later. Then attach the script "JFW_Timer_Custom" to the bot, you should set the settings on this script to something like this:

30.00 (seconds, don't put too small of a number here or things get weird).

Just a random number

set repeat to 1

set the ID to the object I talked about earlier

message (aka custom) remember this number

finally one

Next attach the script "JFW_Attach_Script_On_Custom" for this scripts settings put:

for the script name

Next put the

"Waypath'sID" then the "start waypoint id" then the "end waypoint id" put this symbol in between each of them # (or this @ or any symbol that you wouldn't use otherwise).

It should look like this:

WaypathID#StartWaypointID#EndWayPointID

Then in the delim spot put the symbol you used above.

Finally put the number/custom you used earlier.

Hope that helps, Good Luck!

Subject: Re: More Waypoint Problems...

Posted by [Burn](#) on Sun, 26 Nov 2006 22:21:16 GMT

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Hmm.. I'm definately on the right track.

I don't have the JFW_Attach_Script_On_Custom script, I have JFW_Attach_Script_Once_Custom and JFW_Attach_Script_Custom. Is there any HUGE difference?

Also under the "for script name" part I put "PDS_Test_Follow_Waypath" don't I?

Thanks a LOT for the help! I appreciate your time and patience. This helps out so much and makes it so much better.

Thanks again!

- Burn

Subject: Re: More Waypoint Problems...

Posted by [Jerad2142](#) on Sun, 26 Nov 2006 23:04:49 GMT

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JFW_Attach_Script_Custom and yes. Have fun!