
Subject: Renegade Mod Team Needed

Posted by [Anonymous](#) on Tue, 14 Jan 2003 07:46:00 GMT

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Hello all I want to start making a Emperor Battle For Dune Mod for Renegade and I need some people that can do the following(2 of each):-someone who can model-someone who can apply bones to models-someone who can skin-someone who can use commando LevelEditIf you could please post here of contact me by my contact info. in my sig. I would appreciate it.Thank You,Aaron [January 15, 2003, 07:33: Message edited by: Aaron]

Subject: Renegade Mod Team Needed

Posted by [Anonymous](#) on Tue, 14 Jan 2003 08:04:00 GMT

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Give us a reason to join your mod team. Give us an Idea of what is going to be the end product and why people will want it.Just give us your idea.

Subject: Renegade Mod Team Needed

Posted by [Anonymous](#) on Tue, 14 Jan 2003 08:12:00 GMT

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well I was thinking of making a Resident Evil mod just think play in Raccon City as Chris Redfeild or a zombie etc.... I think it would be cool what do you all think? [January 14, 2003, 08:13: Message edited by: Aaron]

Subject: Renegade Mod Team Needed

Posted by [Anonymous](#) on Tue, 14 Jan 2003 08:14:00 GMT

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yeah it could but wouldnt work because you couldnt play ass a zombie, it just would look stupid, I mean a zombie sniper?

Subject: Renegade Mod Team Needed

Posted by [Anonymous](#) on Tue, 14 Jan 2003 08:18:00 GMT

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i think it would be cool. zombie with adittude(sp?)

Subject: Renegade Mod Team Needed

Posted by [Anonymous](#) on Tue, 14 Jan 2003 08:25:00 GMT

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well, I can model with bones and use commando, but I cant skin.I also have never played resident evil so I wont be much help there...

Subject: Renegade Mod Team Needed
Posted by [Anonymous](#) on Tue, 14 Jan 2003 08:27:00 GMT
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quote:Originally posted by killakanz:well, I can model with bones and use commando, but I cant skin.I also have never played resident evil so I wont be much help there...blast i was thinking that would be a problem

Subject: Renegade Mod Team Needed
Posted by [Anonymous](#) on Tue, 14 Jan 2003 08:44:00 GMT
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well i think its back to the drawing board again lol seeing how no one likes the idea lol [January 14, 2003, 08:47: Message edited by: Aaron]

Subject: Renegade Mod Team Needed
Posted by [Anonymous](#) on Wed, 15 Jan 2003 06:32:00 GMT
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If you want to work on a mod how about an Emperor, BFD mod? I started one a while back and got a fair way into it, but kinda lost touch with the team. I still have all the stuff we (I) made so far...

Subject: Renegade Mod Team Needed
Posted by [Anonymous](#) on Wed, 15 Jan 2003 07:29:00 GMT
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quote:Originally posted by killakanz:If you want to work on a mod how about an Emperor, BFD mod? I started one a while back and got a fair way into it, but kinda lost touch with the team. I still have all the stuff we (I) made so far...really? i was thinking about a Emperor mod. would you really like to help out? do you have any instant messengers so we can talk? [January 15, 2003, 08:14: Message edited by: Aaron]

Subject: Renegade Mod Team Needed
Posted by [Anonymous](#) on Wed, 15 Jan 2003 08:23:00 GMT
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msn = moggie17@hotmail.com

Subject: Renegade Mod Team Needed

Posted by [Anonymous](#) on Wed, 15 Jan 2003 08:27:00 GMT

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quote:Originally posted by killakanz:msn = moggie17@hotmail.com added you
