Subject: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by wrestlingdude1 on Tue, 14 Nov 2006 11:16:14 GMT View Forum Message <> Reply to Message

So, whats the whole hype with renegade?. I keep on hearing ppl talk about this place, but have never been here nor cared to even look this place up. Anyway, I just wanted to introduce myself and say "hey". So "hey".

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by Goztow on Tue, 14 Nov 2006 12:16:01 GMT View Forum Message <> Reply to Message

hey

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by TD on Tue, 14 Nov 2006 13:52:48 GMT View Forum Message <> Reply to Message

sup?

+1

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by jnz on Tue, 14 Nov 2006 13:54:31 GMT View Forum Message <> Reply to Message

welcome to the forums

postcount = postcount + 1;

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by MexPirate on Tue, 14 Nov 2006 17:30:10 GMT View Forum Message <> Reply to Message

TD wrote on Tue, 14 November 2006 14:52sup?

+1

wtf are you doing here fr00b?

+1

hello

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by Nightma12 on Tue, 14 Nov 2006 17:48:38 GMT View Forum Message <> Reply to Message

help-linux wrote on Tue, 14 November 2006 07:54 welcome to the forums

postcount = postcount + 1;

poor codeing

postcount++;

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by TD on Tue, 14 Nov 2006 22:08:21 GMT View Forum Message <> Reply to Message

Nightma12 wrote on Tue, 14 November 2006 18:48help-linux wrote on Tue, 14 November 2006 07:54welcome to the forums

postcount = postcount + 1;

poor codeing

postcount++; Poor spelling: coding.

@PaPirate U fr00by, I lived here longer than you have.

P=P+1

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by danpaul88 on Tue, 14 Nov 2006 22:13:51 GMT View Forum Message <> Reply to Message

Nightma12 wrote on Tue, 14 November 2006 17:48help-linux wrote on Tue, 14 November 2006 07:54welcome to the forums

postcount = postcount + 1;

poor codeing

postcount++;

Or ++postcount; if you want to pre-increment ^^

```
Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here.
Posted by jnz on Tue, 14 Nov 2006 22:46:07 GMT
View Forum Message <> Reply to Message
```

i put "postcount = postcount +1;" because it is utterly stupid. when postcount++ is sufficient. but meh!

i use this now to show how stupid a post is.

```
if(postcount == postcount)
{
    postcount = postcount + 1;
}
```

^ im goin got use this now instead

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by MexPirate on Tue, 14 Nov 2006 23:14:13 GMT View Forum Message <> Reply to Message

TD wrote on Tue, 14 November 2006 16:08Nightma12 wrote on Tue, 14 November 2006 18:48help-linux wrote on Tue, 14 November 2006 07:54welcome to the forums

postcount = postcount + 1;

poor codeing

postcount++; Poor spelling: coding.

@PaPirate U fr00by, I lived here longer than you have.

P=P+1

True but why chose the most non-sensical thread here to post in after a long period of quietness, why not go and shed some light on all of Troops claims of pwning all with +ILL+ or something.

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by TD on Tue, 14 Nov 2006 23:55:53 GMT View Forum Message <> Reply to Message

[PAPirate wrote on Wed, 15 November 2006 00:14]TD wrote on Tue, 14 November 2006 16:08Nightma12 wrote on Tue, 14 November 2006 18:48help-linux wrote on Tue, 14 November 2006 07:54welcome to the forums

postcount = postcount + 1;

poor codeing

postcount++; Poor spelling: coding.

@PaPirate U fr00by, I lived here longer than you have.

P=P+1

True but why chose the most non-sensical thread here to post in after a long period of quietness, why not go and shed some light on all of Troops claims of pwning all with +ILL+ or something. +ILL+??

+LOL+

I just felt like posting again, because I was bored n stuff and kinda back 2 renegade.

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by bandie63 on Wed, 15 Nov 2006 01:36:03 GMT View Forum Message <> Reply to Message

help-linux wrote on Tue, 14 November 2006 18:46i put "postcount = postcount +1;" because it is utterly stupid. when postcount++ is sufficient. but meh!

i use this now to show how stupid a post is.

```
if(postcount == postcount)
{
    postcount = postcount + 1;
}
```

^^ im goin got use this now instead

haha

}

```
#include <iostream.h>
int increment(int n);
int increment(int n)
{
    if (n != n++)
    n += 1;
    return n;
}
int main()
{
    int postcount, incrementedpostcount;
incrementedpostcount = increment(postcount);
cout << incrementedpostcount;
return 0;</pre>
```

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by z310 on Wed, 15 Nov 2006 01:39:24 GMT View Forum Message <> Reply to Message

Why were you banned?

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by terminator 101 on Wed, 15 Nov 2006 01:47:15 GMT View Forum Message <> Reply to Message

wrestlingdude1Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here.

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by TD on Wed, 15 Nov 2006 10:27:08 GMT View Forum Message <> Reply to Message

Terminator 101 wrote on Wed, 15 November 2006 02:47 wrestlingdude1Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Wow, do you also want to get banned from Renegadeforums, to make your list even longer?

Trying to be Most Wanted...

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by danpaul88 on Wed, 15 Nov 2006 13:49:10 GMT View Forum Message <> Reply to Message

bandie63 wrote on Wed, 15 November 2006 01:36help-linux wrote on Tue, 14 November 2006 18:46..

haha

#include <iostream.h>

int increment(int n);

```
int increment(int n)
{
    if (n != n++)
    n += 1;
    return n;
}
```

int main()
{
int postcount, incrementedpostcount;

incrementedpostcount = increment(postcount);

cout << incrementedpostcount;</pre>

```
return 0;
}
```

Your code would fail to compile because you used cout, but did not declare that you were 'using namespace std;' ^^

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by bandie63 on Thu, 16 Nov 2006 21:00:50 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Wed, 15 November 2006 Your code would fail to compile because you used cout, but did not declare that you were 'using namespace std;' ^^

I have been wondering about that. When I did C++ programming on my own, I used that, but in my Adv. Computer Science 12 class, we don't need it. Does anyone know why? Is it the compiler? Or is it the fact that we're programming on Macs?

EDIT: We're using Code Warrior at school, and I use GCC at home.

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by CarrierII on Fri, 17 Nov 2006 00:25:58 GMT View Forum Message <> Reply to Message

Surely being banned everywhere would make him most unwanted?

Subject: Re: Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Posted by Kanezor on Fri, 17 Nov 2006 06:14:52 GMT View Forum Message <> Reply to Message

TD wrote on Wed, 15 November 2006 04:27Terminator 101 wrote on Wed, 15 November 2006 02:47 wrestlingdude1Well, Got banned on KoG, IGN, WGZ, etc. So I decided to come here. Wow, do you also want to get banned from Renegadeforums, to make your list even longer?

Trying to be Most Wanted...

I would think it's more along the lines of "Most UnWanted", but whatever. danpaul88 wrote on Wed, 15 November 2006 07:49bandie63 wrote on Wed, 15 November 2006 01:36help-linux wrote on Tue, 14 November 2006 18:46.. haha

```
#include <iostream.h>
int increment(int n);
int increment(int n)
{
    if (n != n++)
    n += 1;
    return n;
    }
int main()
{
    int postcount, incrementedpostcount;
incrementedpostcount = increment(postcount);
cout << incrementedpostcount;
return 0;</pre>
```

}

Your code would fail to compile because you used cout, but did not declare that you were 'using namespace std;' $^{\wedge\wedge}$

That's beside the fact that cout sucks anyways. Use printf() & variants.

bandie63 wrote on Thu, 16 November 2006 15:00danpaul88 wrote on Wed, 15 November 2006 Your code would fail to compile because you used cout, but did not declare that you were 'using namespace std;' ^^

I have been wondering about that. When I did C++ programming on my own, I used that, but in my Adv. Computer Science 12 class, we don't need it. Does anyone know why? Is it the compiler? Or is it the fact that we're programming on Macs?

EDIT: We're using Code Warrior at school, and I use GCC at home.I've used CodeWarrior. It sucks. It can't even properly disassemble an application. At least, I could never get it to. It always displayed shit like thunks and import names and crap like that... never any actual assembly. I actually wrote my own PPC disassembler because CodeWarrior sucks so horribly and MPW was

such a klutz to use. Never got around to writing the instruction lookup library for it, but it was fully functional for various PPC instructions such as add, break, and etc.

As for the discrepancy regarding the needing "using namespace std;" bit or not, it's probably set up in your compiler to automatically include certain headers (for example, main.h or perhaps globals.h) for every .cpp file, and within that header is "using namespace std;". I remember that I could set up CodeWarrior that way. It was actually a pain in the ass, but that was way back when I was C++ n00b. If done improperly, you'd end up with all sorts of namespacing problems, which is what I had. GCC, however, is much more strict about what headers to include.

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