Subject: can everybody convert .pkg to .mix?
Posted by Anonymous on Tue, 14 Jan 2003 00:11:00 GMT
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argh   i can't do this. I'm using the Renhelp v1.9 tutorial to ry and convert my .pkg file to a .mix file but it wont work and there's only one map in the mod. I deleted all the folders apart from those thre that it says not to but still its not workin. If it works should it show up in the maps that arent in a pmod package?

Subject: can everybody convert .pkg to .mix?
Posted by Anonymous on Tue, 14 Jan 2003 00:37:00 GMT
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Did you delete all of the folders expect the ones that it said in the tutorial?Did you export it to a .pkg right after you deleted them?

Subject: can everybody convert .pkg to .mix?
Posted by Anonymous on Tue, 14 Jan 2003 00:42:00 GMT
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i deleted all the folders that it said to, apart from: Levels, Scripts and Editor   quote: Did you export it to a .pkg right after you deleted them? What d'you mean dude? if u mean exporting it as "C&C_*Your map here*" and renaming the map with a C&C_ infront yeah i did [January 13, 2003, 12:43: Message edited by: SOSToasty]

Subject: can everybody convert .pkg to .mix?
Posted by Anonymous on Tue, 14 Jan 2003 00:56:00 GMT
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lol nm dude i was being a dumbass and didn't realise that .mix was inside the ""