Subject: how to locate renegade folder programmatically Posted by jonwil on Sat, 11 Nov 2006 20:07:21 GMT View Forum Message <> Reply to Message

Does anyone have any information on how to locate the renegade data folder programmatically?

Subject: Re: how to locate renegade folder programmatically Posted by Cat998 on Sat, 11 Nov 2006 22:24:39 GMT View Forum Message <> Reply to Message

You could maybe use the Renegade install path from the registry ?

Subject: Re: how to locate renegade folder programmatically Posted by Jerad2142 on Sat, 11 Nov 2006 23:10:51 GMT View Forum Message <> Reply to Message

I have noticed your debug script places debug files in the Renegade directory, I use this script to set stuff up for my levels, I just put "data/name" in the file name spot, and it saves the file to the Renegade directory.

Subject: Re: how to locate renegade folder programmatically Posted by Dave Anderson on Sun, 12 Nov 2006 01:36:12 GMT View Forum Message <> Reply to Message

using namespace Microsoft::Win32;

String^ Install_Path =
Convert::ToString(Registry::GetValue("HKEY_LOCAL_MACHINE\\Software\\Westwood\\Renegad
e\\", "InstallPath", "Error getting data."));

Since it returns the path with "Renegade.exe" at the end, simply remove the last 12 characters from the return value.

Install_Path = Install_Path->Remove(Install_Path->Length - 12, 12);

Then append the path to the data folder.

Install_Path += "\Data\";

The full method:

using namespace Microsoft::Win32;

String ^Install_Path = Convert::ToString(Registry::GetValue("HKEY_LOCAL_MACHINE\\Software\\Westwood\\Renegad e\\", "InstallPath", "Error getting data.")); Install_Path = Install_Path->Remove(Install_Path->Length - 12, 12); Install_Path += "\Data";

Subject: Re: how to locate renegade folder programmatically Posted by jnz on Wed, 15 Nov 2006 02:19:54 GMT View Forum Message <> Reply to Message

johnwill is using C? so that wont work. good reply though.

Subject: Re: how to locate renegade folder programmatically Posted by Sir Kane on Wed, 15 Nov 2006 11:36:41 GMT View Forum Message <> Reply to Message

That code looks like AIDS, Dave Anderson.

Subject: Re: how to locate renegade folder programmatically Posted by EvilWhiteDragon on Wed, 15 Nov 2006 12:25:12 GMT View Forum Message <> Reply to Message

Silent Kane wrote on Wed, 15 November 2006 12:36That code looks like AIDS, Dave Anderson. Maybe, instead of just flaming his code you could tell him actually WHAT he should improve.

Subject: Re: how to locate renegade folder programmatically Posted by danpaul88 on Wed, 15 Nov 2006 15:45:10 GMT View Forum Message <> Reply to Message

Well for a start the += operator is a numeric function, not a concatenation operator... you should use the strcat() function for that.

Subject: Re: how to locate renegade folder programmatically Posted by jonwil on Wed, 15 Nov 2006 16:14:34 GMT View Forum Message <> Reply to Message

Actually Danpaul88, it is possible to use operator overloading to make the += operator do whatever you want on your own data types.

Whether microsoft has an appropriate operator+= function in whatever .NET language that code is in I dont know.

Subject: Re: how to locate renegade folder programmatically Posted by saberhawk on Thu, 16 Nov 2006 23:45:40 GMT View Forum Message <> Reply to Message

That is C++ with Managed Extensions (C++ .Net)

Subject: Re: how to locate renegade folder programmatically Posted by Sir Kane on Fri, 17 Nov 2006 01:12:09 GMT View Forum Message <> Reply to Message

.NET lol, totally figures.

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