
Subject: Question

Posted by [thrash300](#) on Fri, 03 Nov 2006 02:59:05 GMT

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Is there any way to run SSAOW in an undedicated server?

Subject: Re: Question

Posted by [Dave Anderson](#) on Fri, 03 Nov 2006 06:54:59 GMT

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I don't think so.

Subject: Re: Question

Posted by [Carrierll](#) on Fri, 03 Nov 2006 10:30:21 GMT

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Quote:...using this mod with the retail version of renegade will cause it to crash...

Nope. Sorry.

Subject: Re: Question

Posted by [Ryu](#) on Fri, 03 Nov 2006 12:34:45 GMT

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No Offence, But it was kinda a stupid question to ask ..

Subject: Re: Question

Posted by [Zion](#) on Fri, 03 Nov 2006 16:18:40 GMT

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Think about the name:

SSAOW = Server Side All Out War

SSCTF = Server Side Capture The Flag

etc etc.

Subject: Re: Question

Posted by [Ryu](#) on Fri, 03 Nov 2006 18:58:03 GMT

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Merovingian wrote on Fri, 03 November 2006 10:18 Think about the name:

SSAOW = Server Side All Out War
SSCTF = Server Side Capture The Flag

etc etc.

Just made my point.

Subject: Re: Question
Posted by [thrash300](#) on Sun, 05 Nov 2006 04:27:55 GMT
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Can anybody please give me a list of weapons that I can use for editing with SSAOW?

Example:

```
[DefaultEngL1]
01="CnC_POW_MineTimed_Player_01"
02="POW_Pistol_Player"
03="CnC_POW_MineRemote_02"
```
