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Subject: I am a stats whore.

Posted by [Crimson](#) on Tue, 31 Oct 2006 21:13:51 GMT

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Some of you might know, I have been collecting stats on all the servers on the RenGuard network. The stats include your max player count and the current number of players in your server.

This spreadsheet is compiled from data from September 8th, 2006 until today. It lists the average player count in your server and the resulting percentage utilization of your server. (Example, if your server averages 8 players out of 16, then you have 50% utilization.

Please note that if you changed the name of your server then your data got split up into each name and I'll have to hand-compile your actual figure if you want it.

Also, please note that this ONLY works for servers on the RenGuard network. I don't collect stats for non-RG servers.

For reference, the top 10 servers for player population are:

| name                           | avg(s.players) | max_players | percentage  |
|--------------------------------|----------------|-------------|-------------|
| n00bstories.com AOW/CCM        | 37.6384        | 40          | 94.096      |
| n00bless.com All Out War       | 24.3332        | 32          | 76.04125    |
| Jelly-Server [Mini AOW]        | 13.5967        | 20          | 67.9835     |
| www.Jelly-Server.com           | 25.4081        | 42          | 60.49547619 |
| =[ DW War Sniper ]=-           | 5.1000         | 10          | 51          |
| Fnfall's AOW Server            | 17.9662        | 36          | 49.90611111 |
| ~XpHaZe Marathon~              | 15.6052        | 32          | 48.76625    |
| [DS] Black-Cell.net - Marathon | 15.5245        | 32          | 48.5140625  |
| =[DW Train Server]=-           | 4.7652         | 10          | 47.652      |
| =[DW War Server]=-             | 5.1883         | 12          | 43.23583333 |

(I removed from consideration those servers that look like they weren't up for very long and therefore had skewed ratings. I'll probably run my query again with a record count so I know for sure which results are reliable.)

### File Attachments

1) [BHS Server Stats.xls](#), downloaded 218 times

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Subject: Re: I am a stats whore.

Posted by [reborn](#) on Tue, 31 Oct 2006 21:26:06 GMT

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It would be interesting to run a correlation of "utilisation" against host names

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Subject: Re: I am a stats whore.  
Posted by [Crimson](#) on Tue, 31 Oct 2006 21:52:27 GMT  
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OK, here's a better list of the top servers. I removed a few more that were only up for less than a day. The "Record Count" column represents how many stats I have for the server which is taken once per minute.

| name                           | average_players | max_players | utilization | record_count |
|--------------------------------|-----------------|-------------|-------------|--------------|
| n00bstories.com AOW/CCM        | 37.6380         | 40          | 94.095      | 75891        |
| n00bless.com All Out War       | 24.3339         | 32          | 76.0434375  | 73816        |
| Jelly-Server [Mini AOW]        | 13.5998         | 20          | 67.999      | 44919        |
| www.Jelly-Server.com           | 25.4129         | 42          | 60.50690476 | 108959       |
| Fnfall's AOW Server            | 17.9689         | 36          | 49.91361111 | 75676        |
| ~XpHaZe Marathon~              | 15.6018         | 32          | 48.755625   | 35545        |
| [DS] Black-Cell.net - Marathon | 15.5271         | 32          | 48.5221875  | 75766        |
| Fnfall's Marathon Server       | 17.1150         | 40          | 42.7875     | 73412        |
| UNRULES.COM - New Maps         | 17.0991         | 40          | 42.74775    | 75446        |
| Fan-Maps.net - CoOP            | 6.1347          | 15          | 40.898      | 43459        |

The stats for Jelly are messed up because they had both their AOW and mini AOW named identically which resulted in fucked data. In fact their utilization is definitely a lot higher. If I can figure out when they fixed the names, I can find a more accurate utilization stat.

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Subject: Re: I am a stats whore.  
Posted by [luv2pb](#) on Tue, 31 Oct 2006 22:23:14 GMT  
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go n00bstories!

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Subject: Re: I am a stats whore.  
Posted by [z310](#) on Wed, 01 Nov 2006 00:38:15 GMT  
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Does this mean I can call you a whore without being bitched at?

This is cool, though.

lol go n00bstories.com

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Subject: Re: I am a stats whore.  
Posted by [danpaul88](#) on Wed, 01 Nov 2006 09:15:17 GMT

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Just a suggestion... why not record them by server hostname, which is always different? You could still keep the title next to the hostname, but it would prevent servers with the same name messing up their data.

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Subject: Re: I am a stats whore.  
Posted by [Crimson](#) on Wed, 01 Nov 2006 11:52:42 GMT  
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- 1) Gamespy servers
  - 2) RenGuard doesn't keep track of host names.
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Subject: Re: I am a stats whore.  
Posted by [fl00d3d](#) on Wed, 01 Nov 2006 12:30:39 GMT  
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Reborn wrote on Tue, 31 October 2006 16:26It would be interesting to run a correlation of "utilisation" against host names

Hahahahaha

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Subject: Re: I am a stats whore.  
Posted by [Carrierll](#) on Wed, 01 Nov 2006 17:10:26 GMT  
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All I have to say is:

Xphaze marathon > Me... :s

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Subject: Re: I am a stats whore.  
Posted by [Herr](#) on Thu, 02 Nov 2006 00:49:21 GMT  
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Crimson wrote on Tue, 31 October 2006 15:52The stats for Jelly are messed up because they had both their AOW and mini AOW named identically which resulted in fucked data. In fact their utilization is definitely a lot higher. If I can figure out when they fixed the names, I can find a more accurate utilization stat.

When we launched our CP-maps server we had to change names for the Mini and large AOW. I don't know if you can look up the exact date with that info, else it has definitely been 1 month ago.

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Could these stats be hosted/updated too? I find them very usefull, very nice!

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