Subject: This Is Just A Thought.....
Posted by thrash300 on Thu, 26 Oct 2006 23:36:20 GMT
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It is possible to use the team command in single player missions, would it be possible to switch to a team so that the bots in those missions don't shoot you?????????

Subject: Re: This Is Just A Thought.....
Posted by Ryu on Fri, 27 Oct 2006 01:26:54 GMT
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-Nothing-

I got the wrong idea of the post, rofl..

Not sure it would work tbh tho..

Subject: Re: This Is Just A Thought.....
Posted by Dave Anderson on Fri, 27 Oct 2006 02:34:58 GMT
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I don't remember multi-player commands ever working in the single-player missions.

Subject: Re: This Is Just A Thought.....
Posted by IronWarrior on Fri, 27 Oct 2006 04:17:42 GMT
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Hmm, never tired this, but on a coop server you can change yourself to the bot team, then you wont get shot, but then like shooting fish in a barrel.. as the real players dont stand much a chance against a human player backed up with bots that repeaty spawn.

Subject: Re: This Is Just A Thought.....
Posted by Zion on Fri, 27 Oct 2006 11:31:18 GMT
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MP radio commands don't work in SP.

And try using the fds command, team/team2 to change your team.

Subject: Re: This Is Just A Thought.....

Posted by reborn on Fri, 27 Oct 2006 11:51:37 GMT
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thrash300 wrote on Thu, 26 October 2006 19:36It is possible to use the team command in single player missions, would it be possible to switch to a team so that the bots in those missions don't shoot you?????????

No, you cant use the console team command in the sinlge player missions. You most likely could hack the game to be able to do this in single player, but I haven't seen it done, or know of a publically available version.

An easier way to achieve this would be to edit the comando spawners team setting, or hook a script to him, then play the single player mission with the modified objects file in your data folder.

Subject: Re: This Is Just A Thought.....
Posted by BlueThen on Fri, 27 Oct 2006 19:45:52 GMT
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I think some commands work... the edit_vehicle...? fps? etc?

Subject: Re: This Is Just A Thought.....
Posted by Jerad2142 on Fri, 27 Oct 2006 20:35:10 GMT
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Those were not added by Jonwill, they came with Renegade's Final Patch.

Subject: Re: This Is Just A Thought.....
Posted by thrash300 on Sat, 28 Oct 2006 01:33:20 GMT
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Reborn wrote on Fri, 27 October 2006 05:51thrash300 wrote on Thu, 26 October 2006 19:36It is possible to use the team command in single player missions, would it be possible to switch to a team so that the bots in those missions don't shoot you?????????

No, you cant use the console team command in the sinlge player missions. You most likely could hack the game to be able to do this in single player, but I haven't seen it done, or know of a publically available version.

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You woulden't know where I can get Commando Level Editor???????????????????????

Subject: Re: This Is Just A Thought.....
Posted by thrash300 on Sat, 28 Oct 2006 01:41:55 GMT
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IWarriors wrote on Thu, 26 October 2006 23:17as the real players dont stand much a chance against a human player backed up with bots that repeaty spawn.

I beg to differ.

Subject: Re: This Is Just A Thought.....
Posted by IronWarrior on Sat, 28 Oct 2006 04:12:51 GMT
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thrash300 wrote on Fri, 27 October 2006 20:41IWarriors wrote on Thu, 26 October 2006 23:17as the real players dont stand much a chance against a human player backed up with bots that repeaty spawn.

I beg to differ.

Trust me, I used to do it all the time in my old clans coop server, it used to be 30-40 player full all though the day and night.

But it all depends on the map and where you are, if your an idiot and stay in the players spawn, you will die, if you go and stay in bot zones with good cover, you kill anyone.

My favorite tactic was to stay next to a turret which was stationed next to two doors leading to two labs and some bedrooms in Kanes Temple, the player has to go though a room with a lift, kill the sentry guns, kill any bots there, which are made up rocket officers (nasty bastards) laser chaingunner (nasty bastards too) then, you would have to destroy the Nod Turret which respawns every two minutes,

The turet is placed in a postion which offers it great defence and for the attack a nightmare to attack, there are also bots around the area that repeaty attack you, by yourself, you cant defent it.

Go get passed this point, you need a good team, if there was a player who somehow got on the bot team was there, you had no chance, unless he was a n00b.

Getting on the bot team was a glitch that sometimes happend, cant happen anymore due to the new scripts, unless you !forcetc yourself.

This is based on on fms/mps coop and the bots there play better then most human players.

Subject: Re: This Is Just A Thought.....
Posted by reborn on Sat, 28 Oct 2006 10:19:35 GMT
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thrash300 wrote on Fri, 27 October 2006 21:33Reborn wrote on Fri, 27 October 2006 05:51thrash300 wrote on Thu, 26 October 2006 19:36It is possible to use the team command in single player missions, would it be possible to switch to a team so that the bots in those missions don't shoot you?????????

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Subject: Re: This Is Just A Thought.....
Posted by thrash300 on Sat, 28 Oct 2006 16:14:42 GMT
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Reborn wrote on Sat, 28 October 2006 05:19thrash300 wrote on Fri, 27 October 2006 21:33Reborn wrote on Fri, 27 October 2006 05:51thrash300 wrote on Thu, 26 October 2006 19:36It is possible to use the team command in single player missions, would it be possible to switch to a team so that the bots in those missions don't shoot you?????????

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ftp://ftp.westwood.com/pub/renegade/tools

Big thanks   , this is what I was looking for!!!!!!!!!!

Does anybody know how to play the music that was encoded to a map? I decompressed them with Renex, but I didn't see a .wav file!

Subject: Re: This Is Just A Thought.....
Posted by Zion on Sat, 28 Oct 2006 16:45:25 GMT
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Console command: musica <mp3 name> OR snda <wav name>.

Known differences:
musica can/will play .wav files but will repeat them.
snda was designed to play .wav files but since they use the same codec it can play .mp3 files too.
snda will play tracks once
musica will play tracks over and over untill "nomuisca" is 'heard' or the track is different.

Music files:
; Command and Conquer   = M01 = 01-command&conquer.mp3
; Packing Iron   = M02 = 02-packing iron.mp3
; Ammo Clip   = M03 = 03-ammoclip.mp3
; Industrial Ambient   = M04 = 04-ambient industrial.mp3
; Move it   = M05 = 05-moveit.mp3
; On Your Feet   = M06 = 06-onyourfeet.mp3
; Got A Present For Ya'   = M07 = 07-got a present for ya.mp3
; Sniper   = M08 = 08-sniper.mp3
; Sneak Attack   = M09 = 09-sneakattack.mp3
; Stomp   = M10 = 10-stomp.mp3
; Beach   = M11 = 11-ambient beach.mp3
; Defunkt   =   = defunkt.mp3
; In The Line Of Fire   =   = in the line of fire.mp3
; Mechman's Revenge   =   = mechmansrevenge.mp3
; Raveshaw Act On Instinct =   = raveshaw_act_on_instinct.mp3
; Renegade Jungle   =   = renegadejungle.mp3
; Sakura Battle Theme   =   = sakura battle theme.mp3
; Sakura Dogfight   =   = sakura_dogfight.mp3
; Stop Them Again   =   = stopthemagain.mp3
; Options Screen   =   = options screen.mp3

Subject: Re: This Is Just A Thought.....
Posted by thrash300 on Sun, 29 Oct 2006 02:42:09 GMT
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Merovingian wrote on Sat, 28 October 2006 11:45Console command: musica <mp3 name> OR
snda <wav name>.

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; Sakura Dogfight   =   = sakura_dogfight.mp3
; Stop Them Again   =   = stopthemagain.mp3
; Options Screen   =   = options screen.mp3

These are great things, THANKS, but I wanted to know how to play the music that is coded into maps. For example: I belive that C&C_Snow.MIX has limp biskit coded into it.

EDIT: By the way, how did you make the screen green?

Subject: Re: This Is Just A Thought.....
Posted by thrash300 on Sun, 29 Oct 2006 02:47:51 GMT
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Reborn wrote on Sat, 28 October 2006 05:19thrash300 wrote on Fri, 27 October 2006 21:33Reborn wrote on Fri, 27 October 2006 05:51thrash300 wrote on Thu, 26 October 2006 19:36It is possible to use the team command in single player missions, would it be possible to switch to a team so that the bots in those missions don't shoot you?????????

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ftp://ftp.westwood.com/pub/renegade/tools

HEYYY THE LINK DOES NOT WORK ANYMOREEEEEEEEEE!!!!!!!

Subject: Re: This Is Just A Thought.....
Posted by light on Sun, 29 Oct 2006 03:44:34 GMT
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It works for me.

Subject: Re: This Is Just A Thought.....
Posted by Zion on Sun, 29 Oct 2006 15:55:03 GMT
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Same here.

Try this if all else fails.

Also, to make the "screen" green, use the [code]/[/code] (minus the spaces) around your text.

Subject: Re: This Is Just A Thought.....
Posted by thrash300 on Mon, 30 Oct 2006 00:11:02 GMT
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Merovingian wrote on Sun, 29 October 2006 09:55Same here.

Try this if all else fails.

Also, to make the "screen" green, use the [code]/[/code] (minus the spaces) around your text.

THANKS!   These are the same tools right?

Subject: Re: This Is Just A Thought.....
Posted by Zion on Mon, 30 Oct 2006 00:44:24 GMT
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Yep.

Search these forums for jonwil's updated ones.

Subject: Re: This Is Just A Thought.....
Posted by Ryu on Mon, 30 Oct 2006 08:10:54 GMT
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ftp://ftp.westwood.com/pub/renegade/tools

Works for me..

Subject: Re: This Is Just A Thought.....
Posted by thrash300 on Tue, 31 Oct 2006 02:25:12 GMT
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Alex wrote on Mon, 30 October 2006 02:10ftp://ftp.westwood.com/pub/renegade/tools

Works for me..

What can be preventing me from getting them?

Subject: Re: This Is Just A Thought.....
Posted by Ryu on Tue, 31 Oct 2006 02:47:52 GMT
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Try Internet Explorer Then try FireFox..Or Update to Internet Explorer 7.0 ..

Or use Smart FTP.