Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:02:00 GMT View Forum Message <> Reply to Message

I can't make mountains. (I know how but I just don't have the skill yet) If you would be willing to make me one and give it back, I would give you 45\% credit and you get your name posted on the GDI walkway, just as mine. I don't care if it looks crappy. As long as it looks better than mine. Mine looks really bad.http://www.anycities.com/user/dead4ayear2/new.zipHere is the link. It includes a readme and the map. My map is almost done. It just need the walkway that connects the base and the finishing touches. (you know, "spiceing it up". And it just needs texture.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:03:00 GMT View Forum Message <> Reply to Message

Ok I will, just give me a little while as im working on making some mountain textures fer myself.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:05:00 GMT View Forum Message <> Reply to Message

Omg!!! Thank you so much!!! You get 50\% credit!! Because I like you and you posted quick!

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:05:00 GMT View Forum Message <> Reply to Message

The link does not work, and i don't sugest giving it out like that, some people are not the most trustwearthy people in the world.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:06:00 GMT View Forum Message <> Reply to Message

The credit I should get should be based on how important my work is to the main project, but that DL link dont work.See if u can send it to my e-mail Deafwasp@yahoo.comor get a better link.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:06:00 GMT View Forum Message <> Reply to Message ****it stupid anycitioes isn't working again. just a sec.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:07:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Cpo64:i don't sugest giving it out like that, some people are not the most trustwearthy people in the world.Dont worry, Im a good guy. I dont like theifs, like allgusto.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:15:00 GMT View Forum Message <> Reply to Message

I emailed it to you. It's 500 kb so it might take awhile. In the mean time, I will try to find a new web hosting service.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:16:00 GMT View Forum Message <> Reply to Message

lol, 500kb? my roadrunner cable can DL that in 2 seconds![edit: got it] [January 12, 2003, 20:17: Message edited by: DeafWasp]

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:29:00 GMT View Forum Message <> Reply to Message

Imao!!!!! I thiknk it's because I made the dam ground have to many polys. I thought I was gonna make it bumpy but I decided not to after I had already converted it to editable mesh. I'm saving this topic to my computer because it's so funny!edit: did you delete your last post? I don't see it. [January 12, 2003, 20:30: Message edited by: dead4ayear2]

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:29:00 GMT View Forum Message <> Reply to Message

haha, your going to learn so fast how this map has a polygon problem. like your ground mesh is 936 polys, which you can do in 12! and it would look exactly the same.

yeah, you can replace the ground.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:37:00 GMT View Forum Message <> Reply to Message

actually I just sent it to you with the mountain in it. By the way, it is a very N00bish map so far, but I will reserve judgement till I see some screenshots of it when it nears complete.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:41:00 GMT View Forum Message <> Reply to Message

"it is a very n00bish map so far" It's my first map I have ever made. Gimme a break. and it's not n00bish. It's just newish. How good do you expect me to do on my very first map? You have hurt my feelings

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:44:00 GMT View Forum Message <> Reply to Message

ok, sorry "newbie'ish". That means "good start if its your first map". I actually like what you have done so far, but it is clearly one of your first. You should have seen my first attempt! it was a disaster. [January 12, 2003, 20:46: Message edited by: DeafWasp]

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Sun, 12 Jan 2003 20:55:00 GMT View Forum Message <> Reply to Message

thanks. The more misktakes I make, the more I know what I'm doing wrong. But for my first map, it's good enough for me.

Subject: Mountain needed VERY badly!!! 45% credit Posted by Anonymous on Mon, 13 Jan 2003 10:55:00 GMT View Forum Message <> Reply to Message

quote: Originally posted by DeafWasp: Dont worry, Im a good guy. I dont like theifs, like allgusto.I

was not talking about you at all , when i went to post you hadn't posted yet, but by time i was done typeing you had.

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