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Subject: A Place to upload renegade stuff  
Posted by [Alkaline](#) on Tue, 24 Oct 2006 04:37:46 GMT  
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Hi,

If you are a map maker or skinner and need a place to upload files without having to worry about advertisements e.t.c. go to our site:

<http://unrules.com/FileSharing/tabid/63/Default.aspx>

I see a lot of maps on fileshare that half the time I have to wait 30 mins to download and I rather map makers just upload them here and have people download them directly.

Hotlinking e.t.c. is fine, we aren't going to monitor anything.

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Subject: Re: A Place to upload renegade stuff  
Posted by [IronWarrior](#) on Tue, 24 Oct 2006 04:58:45 GMT  
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Alkaline wrote on Mon, 23 October 2006 23:37Hi,

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Hotlinking e.t.c. is fine, we aren't going to monitor anything.

Awesome, so all the n00bs can upload their cheats and shit and you guys wont care less, oh wait you already do that with the dodge mod you have there.

Nice idea though, respect for that.

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Subject: Re: A Place to upload renegade stuff  
Posted by [Spyder](#) on Tue, 24 Oct 2006 14:06:23 GMT  
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Ur just sick! Only allow people to upload maps or skins or TESTED Models.

First get the stuff checked by a moderator or admin. Then allow them to upload it.

I suggest making different dirs. Like a dir for maps, models, skins etc. Exclude cheats or other non-server side object.ddb files.

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Subject: Re: A Place to upload renegade stuff  
Posted by [Alkaline](#) on Tue, 24 Oct 2006 15:11:00 GMT  
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IWarriors wrote on Tue, 24 October 2006 00:58  
Awesome, so all the n00bs can upload their cheats and shit and you guys wont care less, oh wait you already do that with the dodge mod you have there.

wow you think dodge mod is a cheat huh? Did you get the game yesterday or something?

Anyway we can allow moderation but right now it doesn't seem to be a problem so any registered user can upload.

Ohh their are directories on the site, you can select if you want to see maps/skins/utils e.t.c.

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Subject: Re: A Place to upload renegade stuff  
Posted by [Jerad2142](#) on Tue, 24 Oct 2006 15:32:35 GMT  
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It won't let me download dodge mod.

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Subject: Re: A Place to upload renegade stuff  
Posted by [crazfulla](#) on Tue, 24 Oct 2006 16:19:33 GMT  
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If Dodge mod is a hack (emphasis on the word 'MOD'), so are the taunts included in SSAOW. Hence, in effect you are saying WD is a hacker. Hey thats news to me!

anyway back on topic, I have all the hosting I need, between Blazemods and n00bless. But thanks for the offer.

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Subject: Re: A Place to upload renegade stuff  
Posted by [IronWarrior](#) on Tue, 24 Oct 2006 17:05:39 GMT  
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Alkaline wrote on Tue, 24 October 2006 10:11IWarriors wrote on Tue, 24 October 2006 00:58  
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Anything that allows you to make a computer controlled move is a cheat.

Relay on your own skill then some gayass mod that does some gay move to help you dodge any incoming fire.

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Subject: Re: A Place to upload renegade stuff  
Posted by [crazfulla](#) on Tue, 24 Oct 2006 17:11:58 GMT  
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IWarriors wrote on Tue, 24 October 2006 12:05Alkaline wrote on Tue, 24 October 2006 10:11IWarriors wrote on Tue, 24 October 2006 00:58  
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You really know nothign about the dodge input, so plx stfu. It is no more a hack than a skin for the GDI apc that says NOD SUCKS. And FYI the manoeuvre is very slow and cannot be aborted, so actually leaves you at a disadvantage, again I point out, much like the taunts in SSAOW. It is merely for 'showing off', it has no real significance or advantage.

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Subject: Re: A Place to upload renegade stuff  
Posted by [Halo38](#) on Tue, 24 Oct 2006 19:23:59 GMT  
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What everyone means to say Alkaline is "thank you for providing this service"

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Subject: Re: A Place to upload renegade stuff  
Posted by [JeepRubi](#) on Tue, 24 Oct 2006 19:40:49 GMT  
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Yes, what he said.

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Subject: Re: A Place to upload renegade stuff  
Posted by [Jerad2142](#) on Tue, 24 Oct 2006 20:02:42 GMT  
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When you set up dodge input do you have to give it special keys (EX main controls are "W" "A" "S" "D" but to add dodge input you would have to make it like "UP Arrow", and you can't just make it like "W" twice in quick succession to roll forward?). And I am assuming that you would add the key mapping information to the "input01.cfg" file (it will be used in my mod). These would be the keys files that would be needed to be added to make it work correct?

```
W_Key_Double=DiveForward  
S_Key_Double=DiveBackward  
A_Key_Double=DiveLeft  
D_Key_Double=DiveRight
```

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Subject: Re: A Place to upload renegade stuff  
Posted by [IronWarrior](#) on Tue, 24 Oct 2006 22:33:04 GMT  
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crazfulla wrote on Tue, 24 October 2006 18:11Warriors wrote on Tue, 24 October 2006 12:05Alkaline wrote on Tue, 24 October 2006 10:11Warriors wrote on Tue, 24 October 2006 00:58

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How effective the cheat is is no defence, its still a cheat and would get you banned on most servers.

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Subject: Re: A Place to upload renegade stuff  
Posted by [futura83](#) on Tue, 24 Oct 2006 22:40:05 GMT  
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what does dodge mod do?

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Subject: Re: A Place to upload renegade stuff  
Posted by [AmunRa](#) on Tue, 24 Oct 2006 22:42:20 GMT  
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unrules, ew.

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Subject: Re: A Place to upload renegade stuff  
Posted by [reborn](#) on Tue, 24 Oct 2006 22:42:42 GMT  
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The dodge mod is a cheat in many peoples eyes, mine included.  
The ability for the community to upload somewhere is a nice thought, welldone.  
WD is a hacker, he is one of the best, if not the best most likely still around for renegade. Just not the sort of hacker you think I mean.

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Subject: Re: A Place to upload renegade stuff  
Posted by [futura83](#) on Tue, 24 Oct 2006 22:44:42 GMT

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Quote:The dodge mod is a cheat in many peoples eyes, mine included.

i guessed that from peoples' responses.

but why do people think that? (i cant be bothered trying it out, it's 11:45 pm here, and its much quicker asking )

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**Subject: Re: A Place to upload renegade stuff**  
Posted by [reborn](#) on Tue, 24 Oct 2006 22:50:39 GMT

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You can double tap keys to move in some weird ass way, it moves the character for you so it is harder for a sniper to hit you. Instead of you crouching jumping left and all the other shit you do to not get shot, this thing does it for you, but allot better in a glitched out buggy kinda way.

I remeber a topic about it before, the defence was something like this "Well the dodge pattern is predictable after a while, so really it should make it easier for you to headshot the guy because after a while you can guess what his next move will be".

Which is totally irrelevant, why should you have to get used to this blatant client side advantage hack?

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**Subject: Re: A Place to upload renegade stuff**  
Posted by [futura83](#) on Tue, 24 Oct 2006 22:52:25 GMT

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oh, right.

hard to detect as well, let me guess.

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**Subject: Re: A Place to upload renegade stuff**  
Posted by [IronWarrior](#) on Wed, 25 Oct 2006 01:17:15 GMT

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the17doctor wrote on Tue, 24 October 2006 17:52oh, right.

hard to detect as well, let me guess.

Not that hard to detect, as they move in a patten, But I think there are new updated versions of a dodge mod, where a player moves unbeliveable fast before your eyes.

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Subject: Re: A Place to upload renegade stuff  
Posted by [Jerad2142](#) on Wed, 25 Oct 2006 01:37:33 GMT  
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And where can we download this from.

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Subject: Re: A Place to upload renegade stuff  
Posted by [Tunaman](#) on Wed, 25 Oct 2006 05:13:03 GMT  
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I've always been told I move so fricking fast that I wouldn't need a dodge mod but I'd like to see what this thing does.. does it just make you move left and right really fast or what?

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Subject: Re: A Place to upload renegade stuff  
Posted by [YSLMuffins](#) on Wed, 25 Oct 2006 11:40:00 GMT  
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Halo38 wrote on Tue, 24 October 2006 14:23  
What everyone means to say Alkaline is "thank you for providing this service"

I second this. The dodge debate should continue in another thread.

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