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Subject: complex with AI bot

Posted by [CFGpower](#) on Sun, 22 Oct 2006 21:12:59 GMT

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hey all,

i have added some bot on c&c\_complex and i have saved the map, like a tutorial made by UESsir, i have uploaded the .idd file on my linux serv, but when i change the map to c&c\_complex, the server crash and restart, i don't know why. so can you help me please ?

thanks by advance bye !

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Subject: Re: complex with AI bot

Posted by [Stumpy](#) on Mon, 23 Oct 2006 10:37:42 GMT

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Try to find if leveledit created a ".ddb" file, or a alternative objects.ddb too of the map catch that file and copy it to your server data folder

That should fix your crash. If not post the way you added the Bot.(with scripts..)

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Subject: Re: complex with AI bot

Posted by [howang](#) on Thu, 26 Oct 2006 13:32:04 GMT

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hmm, are you using SSAOW1.5?

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Subject: Re: complex with AI bot

Posted by [CFGpower](#) on Wed, 01 Nov 2006 13:01:35 GMT

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i am not using SSAOW 1.5, is it necessary ?

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Subject: Re: complex with AI bot

Posted by [howang](#) on Tue, 07 Nov 2006 12:07:01 GMT

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no, but SSAOW 1.5 will crash your Renegade Server if you use a map with AI bots.

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