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Subject: Where the heck...

Posted by [BlueThen](#) on Sun, 22 Oct 2006 17:11:06 GMT

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Where do you get max2w3d.dle? I keep hearing about it but I can't find it!

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Subject: Re: Where the heck...

Posted by [Zion](#) on Sun, 22 Oct 2006 17:12:19 GMT

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In the w3d tools for max.

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Subject: Re: Where the heck...

Posted by [BlueThen](#) on Sun, 22 Oct 2006 17:14:15 GMT

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Not there. I've been looking for it to add it to the plugins section! I can't seem to get a terrain to work for level edit

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Subject: Re: Where the heck...

Posted by [Zion](#) on Sun, 22 Oct 2006 17:16:41 GMT

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It is there, in the plugins folder of the package.

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Subject: Re: Where the heck...

Posted by [BlueThen](#) on Sun, 22 Oct 2006 17:18:15 GMT

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Plugins Folder: Empty

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Subject: Re: Where the heck...

Posted by [Zion](#) on Sun, 22 Oct 2006 17:26:52 GMT

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If the plugins folder in the package was empty, why was it there?

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Subject: Re: Where the heck...

Posted by [BlueThen](#) on Sun, 22 Oct 2006 17:27:57 GMT

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God... IT Never was!!! I'm looking for it to put it IN my plugins folder!!! I'm only trying to export W3D Files!!! AHRG!!

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Subject: Re: Where the heck...

Posted by [Zion](#) on Sun, 22 Oct 2006 20:14:42 GMT

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Sounds like you're aggravated.

Here, take this:

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File Attachments

1) [Max2w3d.dle](#), downloaded 116 times

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