
Subject: Need help with CTF scripts, and the Low grav idea...

Posted by [Anonymous](#) on Sun, 12 Jan 2003 16:31:00 GMT

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Do i put the CTF script on the Flag model (im using taxmies, because they look the best) and i remeber hearing about low grav... anyone know about that?

Subject: Need help with CTF scripts, and the Low grav idea...

Posted by [Anonymous](#) on Sun, 12 Jan 2003 16:35:00 GMT

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i was the low gravity.. but no CTF..

Subject: Need help with CTF scripts, and the Low grav idea...

Posted by [Anonymous](#) on Sun, 12 Jan 2003 16:41:00 GMT

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you were the low gravity? how so?

Subject: Need help with CTF scripts, and the Low grav idea...

Posted by [Anonymous](#) on Sun, 12 Jan 2003 16:42:00 GMT

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quote:Originally posted by Havocman2:i was the low gravity.. but no CTF..Don't tell him!Shhh!!

Subject: Need help with CTF scripts, and the Low grav idea...

Posted by [Anonymous](#) on Sun, 12 Jan 2003 17:44:00 GMT

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What about low gravity? I made a low gravity mod, too...wasn't finished enough to release though

Subject: Need help with CTF scripts, and the Low grav idea...

Posted by [Anonymous](#) on Mon, 13 Jan 2003 17:33:00 GMT

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Taxmies You got MSN? i had a idea of A renegade-unreal kind of idea, only with CTF. and i kinda wondered about low gravity.it would be good for CTF becuase you had another way out, instead of walking out and being shot.

Subject: Need help with CTF scripts, and the Low grav idea...

Posted by [Anonymous](#) on Mon, 13 Jan 2003 17:54:00 GMT

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Just a thought....aren't there settings for weight and jumping for the character models? Give them a tweak...
