Subject: 3dmax8 + w3dsdk Posted by CodedRiceCracker on Tue, 17 Oct 2006 17:20:16 GMT View Forum Message <> Reply to Message

Allright, so a buddy pulled me into renegade modelling. Although i cant even model a cube in renx, i felt like trying out 3dmax 8. So i installed the 30 day trail. I than downloaded the w3d tools ea released (way too late). I dropped all the files where they should be dropped, fired up 3dmax, and got this cute error.

In total shock i doublechecked the readme, but no good. I probably just forgot something even a retard can do...

help

edit: the dutch part says "cant find the requested module" and yes, im sure everything is in place, at least i hope so

Subject: Re: 3dmax8 + w3dsdk Posted by Zion on Tue, 17 Oct 2006 17:54:48 GMT View Forum Message <> Reply to Message

Put "Max2W3d.dle" in the plugins folder.

Subject: Re: 3dmax8 + w3dsdk Posted by CodedRiceCracker on Tue, 17 Oct 2006 19:16:37 GMT View Forum Message <> Reply to Message

it is, that was the first thing i doublechecked

Subject: Re: 3dmax8 + w3dsdk Posted by PaRaDoX on Tue, 17 Oct 2006 21:11:01 GMT View Forum Message <> Reply to Message

Okay, this is what you do, and don't say 'oh i have that' becuase you don't, you may, but it may be curropted.

Download this, DX 9.0C installer and install it.

And ONLY AFTER you download and install it can you post or i will not help you get it to work.

Subject: Re: 3dmax8 + w3dsdk

Lol, you make it sound like you stole my candy...

Anyway. I downloaded it, opened it, and tried to install it.

Where it said "will now check your previous versions and update where possible" i pressed OK. It was done in less than 1 second so i assumed im up to date already.

I even tried to uninstall it to than reinstall again, but it doesnt pop up in the software list, so i couldnt.

After that i started 3dmax again, only to get the same error smacked in my face again.

edit: the new w3d viewer also reported a missing dll (d3dx9_27.dll), so i googled it and downloaded it. afterwards i put it next to w3dview.exe and the viewer lived again. i smell a relation...

Subject: Re: 3dmax8 + w3dsdk Posted by CodedRiceCracker on Fri, 20 Oct 2006 13:28:37 GMT View Forum Message <> Reply to Message

problem solved, i moved that dll file to my system32 folder. now both 3dmax and w3d viewer load if from there.

i find it weird, i freshly reinstalled dx9, checked wich dll files were installed and noticed just this one file was missing. Other dlls named d3dx9_xx.dll (where xx is 24 to 31) were installed, just not the needed number 27.

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