
Subject: do you think everyone should teamwork on renegade
Posted by [cheeta30](#) on Mon, 03 Mar 2003 15:14:44 GMT

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i think it is anoying if someone doesn't teamwork @ renegade, because you almost always lose the match

Subject: do you think everyone should teamwork on renegade
Posted by [DrasticDR](#) on Mon, 03 Mar 2003 15:56:54 GMT

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Some people can't communicate with others. These people tend to be non-english people or people without a brain.

Subject: do you think everyone should teamwork on renegade
Posted by [K9Trooper](#) on Mon, 03 Mar 2003 16:14:14 GMT

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DrasticDRSome people can't communicate with others. These people tend to be non-english people or people without a brain.

Alot of the German players speak better english than our brainless "english speaking" n00bs .

Subject: do you think everyone should teamwork on renegade
Posted by [jpvj](#) on Mon, 03 Mar 2003 17:30:09 GMT

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I think we shouldnt work as a team. it sucks. :rolleyes:

Subject: do you think everyone should teamwork on renegade
Posted by [cheeta30](#) on Mon, 03 Mar 2003 17:38:28 GMT

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it isn't about that you can't talk by chat, you can always create a game that is for your country only...

Subject: do you think everyone should teamwork on renegade
Posted by [Walrus](#) on Mon, 03 Mar 2003 18:06:47 GMT

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It does happen, and it does work, and it does win games but... Most people will only rush with people they know, you ask for team work until the game ends but most players just ignore you. When a rush fails there is always some hurt feelings some were and people just start swearing at

On the matches I have played it usually takes just two people to work together to win the match (,this would be 8v8 or 6v6), two meds can wreck up a base in no time, two techs and a buggy can kill any building.

It happens less and less though.

"I see everything twice!"

Subject: do you think everyone should teamwork on renegade

Posted by [Majiin Vegeta](#) on Mon, 03 Mar 2003 18:22:52 GMT

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team work happens ocassionaly..when a group of mates are playin..or..when sum a\$\$hole gets owned to much trying his rambo tactics and decides to help

Subject: do you think everyone should teamwork on renegade

Posted by [Sk8rRIMuk](#) on Mon, 03 Mar 2003 18:31:27 GMT

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Team work belive it or not does exist but I only usally find it in matches among freinds, clans or people who know each other quite well...

The problem likes in communication and dominace...

Team Work would improve with easier communication like Westwood includeing a voice conversation add-in but don't think that will happen...

If you wan't to get rid of the dominace issue you should get people to decided on the leader like the number 1 for there team...

A good way to get teamwork is to talk to the better players and most of them will agree to a plan but some idots mentioning no names will flame you like theres no tommorow...

The best way to get some team work is have a very good moderator that can organise a leader and make sure everybody follows the rules.

-Sk8rRIMuk

Subject: do you think everyone should teamwork on renegade

Posted by [jraptor9](#) on Mon, 03 Mar 2003 19:41:55 GMT

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i have to force myself to help out. it's so much easier to run out and try to blow things up myself because it means i can do what i want, but sometimes i have to help. or i'll just grab an infantry character and just play defense, killing anything in the base so someone else can do their thing to take out the enemy's base.

Subject: do you think everyone should teamwork on renegade

Posted by [Gus](#) on Tue, 04 Mar 2003 03:09:56 GMT

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You shouldn't even aks this on this forum. This game was developed having teamwork in mind. That's what renegade is all about.

Subject: do you think everyone should teamwork on renegade

Posted by [C4miner](#) on Tue, 04 Mar 2003 03:17:39 GMT

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GET TANKS AND INFANTRY IN THE FIELD NOW AND REPAIR THE TANKS AND TAKE THE FIELD SO WE CAN WIN
GET INFANTRY AND TANKS ON THE HILL NOW AND DEFEND IT AGAINST ENEMIES SO WE CAN WIN
EVERYONE MEET ME AT THE ENTRANCE TO THE TUNNELS NOW TO MAKE A RUSH ON AN ENEMY STRUCTURE
EVERYONE SAVE UP STEALTH TANKS AT BASE NOW FOR A RUSH ON AN ENEMY STRUCTURE
EVERYONE SAVE UP FLAME TANKS AT BASE NOW SO WE CAN RUSH AN ENEMY STRUCTURE
STOP NUKING THEM YOU STUPID SHITS OR WE WILL LOSE POINTS
GET TANKS AND INFANTRY AND CAMP THE BASE FOR THE REST OF THE GAME
SOMEBODY MINE BOTH THE OBELISK AND HAND OF NOD NOW THOROUGHLY AS WEAPONKILL IS TRYING TO OBBY WALK IT.
EVERYONE MEET ME AT THE REFINERY/WF TUNNEL ENTRANCE NOW TO ION RUSH THE HAND OF NOD
EVERYONE RAVESHAW AND SNIPER THE FIELD NOW
ALL UNITS BACK OFF A LITTLE BIT AND LET THEM COME OUT OF THEIR BASE TO US SO WE CAN KIIL THEM AND WIN
RUSH THE OBELISK NOW ALL TANKS MOVE OUT ATTACK THE OBELISK GO NOW GO NOW GO NOW THAT MEANS NOW
STOP BUYING MAMMOTHS THEY GIVE NOD WAY TOO MANY POINTS, BUY MED TANKS ONLY
TRY TO USE THE CHEAPEST INFANTRY POSSIBLE, THEY GIVE GDI MUCH LESS POINTS THAN BOSS CHARACTERS
EVERYONE MEET AT THE HAND OF NOD ENTRANCE FOR A LAST DITCH EFFORT RUSH ON THE BARRACKS NOW!

TEH ONLY WAY TO WIN IS TO TANK RUSH TEH OBBY NOW... ALL TANKS MEET AT TEH LEFT SIDE NOW!@
EVERYONE BUY APCs OR LOAD UP IN THEM TO RUSH THE ENEMY BASE!!!
EVERYONE GET IN POSITION TO RUSH THE ENEMY STRUCTURE NOW
EVERYONE BUY BUGGIES NOW AND LOAD UP IN THEM TO DO A MASSIVE RUSH ON AN ENEMY STRUCTURE FAST
EVERYONE BUY HUMVEES NOW AND LOAD UP IN THEM TO DO A MASSIVE RUSH ON AN ENEMY STRUCTURE FAST
IF ALL 20 OF YOU GET YOUR ASSES IN THE FIELD NOW AND REPAIR OR TANK OR INFANTRY WE CAN STILL WIN
SBH MEET ON STRIP FOR C4 RUSH ON ENEMY STRUCTURE
EVERYONE BUY MAMMOTH TANKS TO DO A BIG ASS RUSH ON NOD!!!
EVERYONE BUY GUNNERS AND USE THEM ON THE SIDE RIDGE TO POINT WHORE OFF THE HAND OF NOD NOW
EVERYONE SAVE UP MED TANKS NOW TO RUSH AN ENEMY STRUCTURE!!!
EVERYONE PANIC... GIZBOTVAS IS HERE!!!

Subject: do you think everyone should teamwork on renegade
Posted by [\[sg\]theOne](#) on Tue, 04 Mar 2003 03:21:22 GMT
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ditto

Subject: do you think everyone should teamwork on renegade
Posted by [Sk8rRIMuk](#) on Tue, 04 Mar 2003 09:33:13 GMT
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C4minerEVERYONE PANIC... GIZBOTVAS IS HERE!!!

lol!!!

-SK8rRIMuk

Subject: do you think everyone should teamwork on renegade
Posted by [smwScott](#) on Tue, 04 Mar 2003 19:30:10 GMT
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I usually check to see if anyones co-operating in a server, but I won't waste more than a minute of my limited play time begging someone to help me. I'll just go in Rambo and do quite well for myself. Most of the time I win the game single handedly, or take out the PP or something so the n00bs will all rush in finish em' off.

Teamwork is great, but being a one man army taking out a base full of newbs with a pistol after C4ing the PP and beaconing the Ref as a hotwire in one run is a helluva rush.

Subject: do you think everyone should teamwork on renegade

Posted by [snipefrag](#) on Tue, 04 Mar 2003 20:01:21 GMT

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Lets be honest here, how many times is a game won by pure team work..... hmmm..... never (or very rarely) it is mostly one by luck or amazing feats of skill to destroy buildings (thats what i rely on).

Subject: do you think everyone should teamwork on renegade

Posted by [snipefrag](#) on Tue, 04 Mar 2003 20:04:11 GMT

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opps i forgot

[list]

[*]Luck

[*]Feats of skill

[*]+ camping

[/list:u]

Subject: do you think everyone should teamwork on renegade

Posted by [Slubby](#) on Tue, 04 Mar 2003 20:31:52 GMT

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I wish there would be more teamplay!

Subject: do you think everyone should teamwork on renegade

Posted by [FRAMER428](#) on Tue, 04 Mar 2003 23:05:54 GMT

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u want teamwork? if ure good enough join a good clan

Subject: do you think everyone should teamwork on renegade

Posted by [JiggakoZz](#) on Wed, 05 Mar 2003 02:25:26 GMT

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I always worked best with NewDawns, or Team2Beat. We had a set plan for city...

-Buggy rush the bridge with engees, destroy refine

-Quick flamers

-Arts over the bridge

And the game is won...

Subject: do you think everyone should teamwork on renegade

Posted by [HTDana](#) on Wed, 05 Mar 2003 23:17:41 GMT

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Teamwork is almost always more fun, but it can be tricky even when you have it. I often play with a pair of online buddies and we can usually plan a decent attack. However, if everyone else is planning their own useless attack, your options become (a) defend your base and hope your teammates get lucky or (b) leave your base wide open and hope you can strike a decisive blow before your opponents do. Without any base defenses, it can get ugly fast.

If I can't find much teamwork while playing, I usually lay some mines, buy an APC and patrol the base watching for attackers. It seems to help.

Subject: do you think everyone should teamwork on renegade

Posted by [joaorp](#) on Thu, 06 Mar 2003 18:32:16 GMT

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teamspeak isnt very good.... i think (but i still use it when needed) :rolleyes:
i usualy use msn messenger (if its just me and other friend) and yahoo messenger to more people
i belive you should try, much better quality

but to clan games... isnt always needed, i am in many clans, one for example is -BAT-, and we dont use teamspeak or any other program to talk.. because its already all decided, so when we are on the game, we already know what we need to do and when we need to do
thats just a tip to many clans (i will try use it more though lol)
