Subject: compile error(s)
Posted by chat on Sat, 07 Oct 2006 01:10:06 GMT
View Forum Message <> Reply to Message

when i compile source code of scripts it keeps saying errors like reference cant be found for MessageBoxA and something like that. just need help for fixing this

Subject: Re: compile error(s)
Posted by futura83 on Sat, 07 Oct 2006 17:08:14 GMT
View Forum Message <> Reply to Message

although i don't know much about c++(you are on about c++ arent you?), i think it would be easier for others to help you if you posted the error message, and, if necessary, the line referenced.

Subject: Re: compile error(s)
Posted by jnz on Sat, 07 Oct 2006 18:30:28 GMT
View Forum Message <> Reply to Message

no need, you need to link against user32.lib

Subject: Re: compile error(s)
Posted by StealthEye on Sat, 07 Oct 2006 20:59:50 GMT
View Forum Message <> Reply to Message

What's the exact error line?
What compiler are you using?
If you use VC 2005 Express (probably other editions too), make sure you have the Platform SDK installed properly. See http://msdn.microsoft.com/vstudio/express/visualc/usingpsdk/

Subject: Re: compile error(s)
Posted by jnz on Sat, 07 Oct 2006 23:31:44 GMT
View Forum Message <> Reply to Message

if he didn't have the SDK installed, it would wouldn't say that message because compilation would halt when it couldn't find header files.

Subject: Re: compile error(s)
Posted by StealthEye on Sun, 08 Oct 2006 10:31:23 GMT
View Forum Message <> Reply to Message

Yes, but improper installation means missing libs (the lib directory not in the settings), or it means that it does not link to the default libs by default (now that sounds stupid).

Subject: Re: compile error(s)
Posted by jnz on Sun, 08 Oct 2006 18:08:42 GMT
View Forum Message <> Reply to Message

but why doesn;t VC++ come with all the header files and lib's because it is praticly useless without them

---

Subject: Re: compile error(s)
Posted by Cat998 on Sun, 08 Oct 2006 18:51:19 GMT
View Forum Message <> Reply to Message

It's not useless if you are just coding in ANSI C++
The Microsoft Platform SDK just adds the windows specific stuff...

Subject: Re: compile error(s)
Posted by jnz on Sun, 08 Oct 2006 21:13:28 GMT
View Forum Message <> Reply to Message

Cat998 wrote on Sun, 08 October 2006 19:51It's not useless if you are just coding in ANSI C++
The Microsoft Platform SDK just adds the windows specific stuff...

lol, i knew someone would say that :sneaky

to be more specific, lazy people like me who couldn't arsed with all the hassle like the premade headers

---