
Subject: blue hell

Posted by [Veyrdite](#) on Sun, 01 Oct 2006 00:14:50 GMT

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on some maps that i have downloaded or made i start falling from nowhere in the middle of loading, and then the game refreshes and does it again. i have to use taskmanager to exit it as the pause menu dissapears as soon as the game refreshes. occasionally i am fast enough but otherwise its stopping me from getting to play certain maps

Subject: Re: blue hell

Posted by [PlastoJoe](#) on Sun, 01 Oct 2006 04:15:17 GMT

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Subject: Re: blue hell

Posted by [futura83](#) on Sun, 01 Oct 2006 11:10:04 GMT

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that's not blue hell.

that is when a map's terrain fucks up and it doesn't actually show, so you are left falling and dying.

Subject: Re: blue hell

Posted by [danpaul88](#) on Sun, 01 Oct 2006 11:11:15 GMT

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When you download maps you MUST close renegade and re-launch it before playing on them, you can't drop them in the data folder while you still have renegade running as it will not load them properly.

Subject: Re: blue hell

Posted by [Veyrdite](#) on Sun, 01 Oct 2006 11:48:04 GMT

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nah, it just keeps repeating and i dont die, either team, renguard on or off.

Subject: Re: blue hell

Posted by [futura83](#) on Sun, 01 Oct 2006 21:49:52 GMT

press tab twice when you start the game; you'll get stats out people ingame.
the stats ypu'll get are:

kills
deaths
K/D ratio
credits
rank

everytime it 'refreshed' your death counter will increment.
