
Subject: world of warcraft
Posted by [jnz](#) on Tue, 26 Sep 2006 12:03:41 GMT
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does anyone play this? i think it is very addictive.

Subject: Re: world of warcraft
Posted by [Zion](#) on Tue, 26 Sep 2006 13:04:25 GMT
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I used to, untill i got a little bored. And couldnt be botherd paying for it again.

My mate's an addict, goes under the name "Graw" or something like that.

I may get back into it, but play it very little. I'll have the alias "Merovingian" IF i do.

Subject: Re: world of warcraft
Posted by [trooprm02](#) on Tue, 26 Sep 2006 13:24:44 GMT
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Addicting, yes.

Any kind of good/fun, hellz no

Subject: Re: world of warcraft
Posted by [Halo38](#) on Tue, 26 Sep 2006 14:27:10 GMT
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anyone remember my brother snipefrag?

well it's all he does now

Don't play WOW, just don't

Subject: Re: world of warcraft
Posted by [Doitle](#) on Tue, 26 Sep 2006 14:31:22 GMT
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I play it.

Subject: Re: world of warcraft
Posted by [warranto](#) on Tue, 26 Sep 2006 14:52:23 GMT
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I play it. Garona (sp?) server

Subject: Re: world of warcraft
Posted by [idebo](#) on Tue, 26 Sep 2006 15:35:32 GMT
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Friends don't let friend play WoW.

Subject: Re: world of warcraft
Posted by [cheesesoda](#) on Tue, 26 Sep 2006 15:39:34 GMT
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idebo wrote on Tue, 26 September 2006 11:35 Friends don't let friend play WoW.
Not unless they want to have an online funeral in memorium.

Subject: Re: world of warcraft
Posted by [warranto](#) on Tue, 26 Sep 2006 15:58:54 GMT
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Heh, I'm one of those types that serious players tend to insult.

I've been playing for *gasp* almost 1 year, and have not progressed past level 48! And that's about 8 levels in the past 3-4 months; the horror!

I'd say there is no fear of an online funeral being held for me.

Subject: Re: world of warcraft
Posted by [cheesesoda](#) on Tue, 26 Sep 2006 16:24:12 GMT
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I think I may become obsessed over Spore when it comes out. I plan to make a very very military minded society. I imagine I should make them smart in order to develop defenses well, but I think I'll make them play wargames and then take over galaxy after galaxy.

Subject: Re: world of warcraft
Posted by [IronWarrior](#) on Tue, 26 Sep 2006 16:56:43 GMT

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Rose Online FTW.

Subject: Re: world of warcraft
Posted by [jnz](#) on Tue, 26 Sep 2006 18:59:58 GMT

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i play under the name dantheman im lvl 18 just started playing 6 days ago.

Subject: Re: world of warcraft
Posted by [Nineball](#) on Tue, 26 Sep 2006 19:23:51 GMT

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Why wear rainbow-colored armor and constantly grind when you can practically live in a second galaxy in EVE Online? Pfft.

Subject: Re: world of warcraft
Posted by [warranto](#) on Tue, 26 Sep 2006 19:25:49 GMT

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Because you can change what the armour looks like.

Just use the place-that-I-don't-know-where-it-is to do so! Duh!

Edit: Besides, I'd rather create my own universe, than simply live in it.

Subject: Re: world of warcraft
Posted by [Weirdo](#) on Tue, 26 Sep 2006 19:50:07 GMT

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warranto wrote on Tue, 26 September 2006 11:58Heh, I'm one of those types that serious players tend to insult.

I've been playing for *gasp* almost 1 year, and have not progressed past level 48! And that's about 8 levels in the past 3-4 months; the horror!

I'd say there is no fear of an online funeral being held for me.

I think I Found a solemate. Level 35 hunter FTW!

Subject: Re: world of warcraft
Posted by [Doitle](#) on Tue, 26 Sep 2006 20:05:12 GMT
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I have a level 54 hunter on Azgalor.

Subject: Re: world of warcraft
Posted by [bigjoe14](#) on Tue, 26 Sep 2006 20:15:25 GMT
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Yea, I used to play World of Warcraft... kind of.

Subject: Re: world of warcraft
Posted by [warranto](#) on Tue, 26 Sep 2006 20:39:07 GMT
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48 Dwarf Paladin here. Primary Holy/ Secondary Retribution hybrid.

It's amazing when I can actually substitute for a priest, and be a secondary tank at the same time.

Subject: Re: world of warcraft
Posted by [cmatt42](#) on Tue, 26 Sep 2006 21:18:21 GMT
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I used to play until the private server I play(ed) on wiped their database for the fourth time. I'll probably play again after they do another wipe. If they don't do one in a few months, I'll probably just start playing again anyway.

Subject: Re: world of warcraft
Posted by [jnz](#) on Tue, 26 Sep 2006 21:19:02 GMT
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how do you change it so health/mana always shows up?

Subject: Re: world of warcraft
Posted by [Canadacdn](#) on Tue, 26 Sep 2006 21:30:19 GMT
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Two of my friends are really badly addicted to that game.

I find it pretty boring myself.

Subject: Re: world of warcraft
Posted by [AmunRa](#) on Tue, 26 Sep 2006 21:39:35 GMT
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I play it, lvl 44 human lock on emerald dream.

Subject: Re: world of warcraft
Posted by [runewood](#) on Tue, 26 Sep 2006 22:18:51 GMT
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WoW is a good game. I play alot but there are times where I won't play for days.

Subject: Re: world of warcraft
Posted by [PlastoJoe](#) on Tue, 26 Sep 2006 22:45:00 GMT
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I don't play WoW; I only have a legal(<_< >_>) version of Warcraft III that I got from my roommate recently. The Warcraft world does seem pretty cool; I just find it difficult to only control 12 units in one mouse swoop instead of dozens in CnC.

"You stole my Cloudsong!"

Subject: Re: world of warcraft
Posted by [Doitle](#) on Tue, 26 Sep 2006 23:45:22 GMT
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help-linux wrote on Tue, 26 September 2006 16:19how do you change it so health/mana always shows up?

You need to go get a mod called CTMod. It's on all the WoW UI sites. Once you have it you need to go into the options for that and something like... toolbar options, will contain things to change that. You can either display the percentage or the current/total on the bar or to the right of the bar.

Subject: Re: world of warcraft
Posted by [jnz](#) on Tue, 26 Sep 2006 23:52:01 GMT
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Doitle wrote on Wed, 27 September 2006 00:45help-linux wrote on Tue, 26 September 2006 16:19how do you change it so health/mana always shows up?

You need to go get a mod called CTMod. It's on all the WoW UI sites. Once you have it you need to go into the options for that and something like... toolbar options, will contain things to change that. You can either display the percentage or the current/total on the bar or to the right of the bar.

thanks

Subject: Re: world of warcraft
Posted by [Dave Anderson](#) on Wed, 27 Sep 2006 00:21:10 GMT
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I have a friend who is obsessed with World of Warcraft. Personally, I never tried it or even bothered to say the least. Since I quit gaming, I don't ever plan to either. Back when I played Guild Wars though, people used to bash World of Warcraft all the time which is another reason I never really bothered.

Subject: Re: world of warcraft
Posted by [bigejoe14](#) on Wed, 27 Sep 2006 01:03:41 GMT
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Dave Anderson wrote on Tue, 26 September 2006 17:21Back when I played Guild Wars though, people used to bash World of Warcraft all the time which is another reason I never really bothered.
Those were just the 12 year olds who were mad that mommy wasn't going to fork over \$15 every month.

Subject: Re: world of warcraft
Posted by [Dave Anderson](#) on Wed, 27 Sep 2006 03:14:15 GMT
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Even the adults that were in my guild bashed World of Warcraft. Not because of the \$15 dollars a month, although, that probably contributed to the flaming of WoW, but they didn't like the game period. I don't remember any of their reasons why, but it doesn't really matter now.

Subject: Re: world of warcraft
Posted by [sparks](#) on Wed, 27 Sep 2006 17:23:43 GMT
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anyone here heard of MUD? kind of like no graphic version of WOW, years ago,

Subject: Re: world of warcraft

Posted by [icedog90](#) on Thu, 28 Sep 2006 00:45:28 GMT

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I think that World of Warcraft is the saddest MMORPG ever. Seriously, there is NOTHING special about it. This is what all MMORPGs are doing now... THE SAME DAMN THING. No one seems to be able to come up with something unique anymore... and WoW is the least of uniqueness.

Subject: Re: world of warcraft

Posted by [AmunRa](#) on Thu, 28 Sep 2006 01:08:06 GMT

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I disagree.

Subject: Re: world of warcraft

Posted by [bigjoe14](#) on Thu, 28 Sep 2006 04:27:52 GMT

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No, he's right. There is nothing different about WoW that makes it stand out from the rest. The reality of it is that it's nothing more than a well polished pile of crap.

Subject: Re: world of warcraft

Posted by [Blazer](#) on Thu, 28 Sep 2006 05:00:09 GMT

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WoW is only good to LOL at people who get so upset by it.

Exhibit A:

<http://mordots.com/>

Exhibit B:

<http://hamstring.ytmnsfw.com/>

Subject: Re: world of warcraft

Posted by [jnz](#) on Thu, 28 Sep 2006 16:03:07 GMT

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i don't mind if wow is not any diffent than any other games, this is the only game of this game-type i have been on.

Subject: Re: world of warcraft
Posted by [Framer](#) on Fri, 29 Sep 2006 16:24:15 GMT
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Quit this game 2 years back for WoW. Was in a 4 horsemen killing guild up till a month ago when I quit because of uni. Now I'm back here playing from time to time.

Subject: Re: world of warcraft
Posted by [AmunRa](#) on Fri, 29 Sep 2006 23:27:39 GMT
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I doubt I'll stop playing, I just can't get over "the addiction"

Subject: Re: world of warcraft
Posted by [jnz](#) on Fri, 29 Sep 2006 23:49:14 GMT
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AmunRa wrote on Sat, 30 September 2006 00:27: I doubt I'll stop playing, I just can't get over "the addiction"

lol, but i have found that after about 4-5 months playing i will stop. it seems that way with all the games i get addicted to.

Subject: Re: world of warcraft
Posted by [terminator 101](#) on Sat, 30 Sep 2006 03:08:44 GMT
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Here is different question: Do any of you play Diablo 2? That game used to be (and still is) pretty fun (for first 4 months)

I never played WoW so, could someone who played WoW and Diablo 2 compare them? So that I will know how different they are.

I know that Diablo 2 is not MMORPG, but it is/was still sort of large on-line game.

Subject: Re: world of warcraft
Posted by [DaddyD302](#) on Sat, 30 Sep 2006 22:25:56 GMT
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WoW is the reason I stop playing renegades. I'm currently have a Tauran warrior, level 24.

Subject: Re: world of warcraft

Posted by [Tiesto](#) on Sat, 30 Sep 2006 23:38:59 GMT

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icedog90 wrote on Thu, 28 September 2006 02:45I think that World of Warcraft is the saddest MMORPG ever. Seriously, there is NOTHING special about it. This is what all MMORPGs are doing now... THE SAME DAMN THING. No one seems to be able to come up with something unique anymore... and WoW is the least of uniqueness.

+ i don't see how walking around for about an hour to get a sword or something is even remotely entertaining.

Subject: Re: world of warcraft

Posted by [jnz](#) on Sun, 01 Oct 2006 00:12:02 GMT

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Acey#GW wrote on Sun, 01 October 2006 00:38icedog90 wrote on Thu, 28 September 2006 02:45I think that World of Warcraft is the saddest MMORPG ever. Seriously, there is NOTHING special about it. This is what all MMORPGs are doing now... THE SAME DAMN THING. No one seems to be able to come up with something unique anymore.. and WoW is the least of uniqueness.

+ i don't see how walking around for about an hour to get a sword or something is even remotely entertaining.

it is not just about walking around. it is about meating new people, fighting dragons etc. somepeople don't like it and some people do.

Subject: Re: world of warcraft

Posted by [Sniper_De7](#) on Sun, 01 Oct 2006 10:48:15 GMT

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Terminator 101 wrote on Fri, 29 September 2006 22:08Here is different question: Do any of you play Diablo 2? That game used to be(and still is) pretty fun(for first 4 months)

I never played WoW so, could someone who played WoW and Diablo 2 compare them? So that I will know how different they are.

I know that Diablo 2 is not MMORPG, but it is/was still sort of large on-line game.

I've played D2, but not WoW, it was fun for awhile but not so interested to play against other people and that's probably the only fun you get out of it, i mean what else would be the point of getting the best items? to beat the same monsters? needless to say i got bored after whatever 4 months. if i'm gonna waste time like that, i want to have fun while i'm doing it right now that would be CSS, and i've been playing a bit of rene. Before that, I was playing AA. I find AA a bit challenging and that's why i like it but no one i know likes it because they don't want to get good at it :\

Subject: Re: world of warcraft
Posted by [jnz](#) on Wed, 04 Oct 2006 00:14:29 GMT
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i can imagine getting bored at WoW because some of the quests are too longwinded, where all you are doing is walking somewhere. plus when you have gone through the game to lvl 60 there is nothing to do. just start over.

Subject: Re: world of warcraft
Posted by [Doitle](#) on Wed, 04 Oct 2006 05:13:34 GMT
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Wow Linux... You couldn't be more wrong... That game is totally focused on the end game. There's nothing to do TILL you hit level 60. Then several new instances open up to you, several new sets of epic armor and weaponry, new areas, it's like a whole new game. Nodbugger would probably freak out if he saw you say the game ended when you were 60.

Subject: Re: world of warcraft
Posted by [Ackers](#) on Wed, 04 Oct 2006 12:42:57 GMT
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End-Game ftw....

Few months old, first time we got C'thun into 2nd phase

Subject: Re: world of warcraft
Posted by [jnz](#) on Wed, 04 Oct 2006 13:13:28 GMT
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Doitle wrote on Wed, 04 October 2006 06:13Wow Linux... You couldn't be more wrong... That game is totally focused on the end game. There's nothing to do TILL you hit level 60. Then several new instances open up to you, several new sets of epic armor and weaponry, new areas, it's like a whole new game. Nodbugger would probably freak out if he saw you say the game ended when you were 60.

i have never been yo lvl 60 yet though, i didn't think there was much else to do

Subject: Re: world of warcraft
Posted by [Kanezor](#) on Wed, 04 Oct 2006 18:18:54 GMT
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Nineball wrote on Tue, 26 September 2006 14:23 Why wear rainbow-colored armor and constantly grind when you can practically live in a second galaxy in EVE Online? Pfft. EVE Online is in fact really fun.

Subject: Re: world of warcraft
Posted by [AmunRa](#) on Wed, 04 Oct 2006 18:58:11 GMT
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just wait for the expansion

Subject: Re: world of warcraft
Posted by [PackHunter](#) on Fri, 06 Oct 2006 14:44:19 GMT
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Doitle wrote on Wed, 04 October 2006 01:13 Wow Linux... You couldn't be more wrong... That game is totally focused on the end game. There's nothing to do TILL you hit level 60. Then several new instances open up to you, several new sets of epic armor and weaponry, new areas, it's like a whole new game. Nodbugger would probably freak out if he saw you say the game ended when you were 60.

Yeah I know. 7 more lvl's and I can finally join my guild in the raids

Oh yeah and hours of long boring grinding

Subject: Re: world of warcraft
Posted by [AmunRa](#) on Fri, 06 Oct 2006 22:41:23 GMT
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if your playing the game, how could you NOT know?

Subject: Re: world of warcraft
Posted by [Oblivion165](#) on Sat, 07 Oct 2006 18:58:12 GMT
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I think south park called this one 100%

"Oh my god, i need to get home! my kids are playing world of warcraft right now!"

Man that was the funniest episode ive seen in years.

Subject: Re: world of warcraft
Posted by [Ma1kel](#) on Sat, 07 Oct 2006 20:46:15 GMT
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just watched it, I have to agree.

"How do you kill, that which has no life?"

ROFLMAO
