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Subject: Dazzles

Posted by [Anonymous](#) on Thu, 09 Jan 2003 22:18:00 GMT

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Looken at that Renegade Xtreme Makers site, I found out about Dazzles, I have one question, anyone know if there are any side effects? Or are they harmless?

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Subject: Dazzles

Posted by [Anonymous](#) on Thu, 09 Jan 2003 22:25:00 GMT

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Too many of them can cause frame-rate issues.

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Subject: Dazzles

Posted by [Anonymous](#) on Thu, 09 Jan 2003 23:46:00 GMT

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quote:Originally posted by aircraftkiller2001:Too many of them can cause frame-rate issues.^And they seem to get brighter after you go past the "max" distance.Although a cool effect, I wouldn't recommend using them.

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Subject: Dazzles

Posted by [Anonymous](#) on Fri, 10 Jan 2003 05:37:00 GMT

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In LevelEdit, they will show through your meshes. That's why you can see the sunflare from wherever you are on the map. It should like fine in-game though.

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Subject: Dazzles

Posted by [Anonymous](#) on Fri, 10 Jan 2003 10:33:00 GMT

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quote:Originally posted by aircraftkiller2001:Too many of them can cause frame-rate issues.not on my rig :LOL

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