
Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Thu, 09 Jan 2003 17:28:00 GMT

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Ok, I just got done finishing a smaller CTF map for the public to play with since mod maps are now allowed on WOL. It is situated in an abandoned Hand of Nod in the desert. It is the single player version of the building. (Thanks to ACK for the SP HON structure.) Nod has the basement of the structure, and GDI has the control room, near where the MCT is. You can travel outside, but you can only travel a certin distance. There are plenty of paths to get to the enemies' base, and their flag. However, there is only one path directly to the flag for both teams. In order to win, you must capture the flag 5 times, and return it to your base. I plan to get screenies up with a download tomorrow evening, or Saturday morning. I still need to test it online to see if it works correctly. It isn't the greatest thing, but this is a map for CTF. I am working on a much, much better map, but it won't be done till maybe next week. Look for the download tomorrow evening. It is called C&C_HON_CTF, original isn't it? UPDATE: Beanyhead and I just got done beta testing this map on WOL. It works; we could both capture and return the flag to our zones. The map is almost done. I have a few finishing touches to perform on it, such as weapon/health spawners, outside objects like trees, mainly eye candy. This map is running on schedule, and will be released tonight or tomorrow morning. There is also a chance of it appearing on MMN this Saturday! Until then, keep fragging. UPDATE 2: The map is finished, and pics have been released. All that remains now is to wait for Beanyhead to upload it on his site, and then it is all good to go. This map will also be on MMN this Saturday, so make sure you get it. And now, for the pics: [Picture 1](#) [Picture 2](#) [Picture 3](#) [Picture 4](#) [Picture 5](#) [Picture 6](#) [Picture 7](#) Look for the download tomorrow morning. Until then, you will just have to look at the pictures. UPDATE 3: The map is available for download! Thanks go out to CNCHQ.com for hosting the map. And now, here is the link: [CNC_HON_CTF](#) Please, be sure to read the Read Me file for install instructions. There is more to it then just extracting it into your Data folder. Go to town with this one. Also, make sure you get it for Mod Map Night today. It will be hosted. As always, have fun. [January 11, 2003, 09:48: Message edited by: vloktboky03]

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Thu, 09 Jan 2003 17:32:00 GMT

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Sounds great

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Thu, 09 Jan 2003 17:34:00 GMT

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Can't wait.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release

Posted by [Anonymous](#) on Thu, 09 Jan 2003 17:40:00 GMT

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I'm glad to see some people are looking forward to this. If I can get ahold of Beanyhead soon, I may be able to get this map on MMN this Saturday.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release

Posted by [Anonymous](#) on Fri, 10 Jan 2003 10:38:00 GMT

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Sounds good, let us know any further progress on the map. Also if its any use to you i can more than likely get the map hosted on a 16 player public server if it works ok. I'm interested in how the CTF mode works (i mean making the CTF maps). Good Luck [January 10, 2003, 10:38: Message edited by: General Havoc]

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release

Posted by [Anonymous](#) on Fri, 10 Jan 2003 15:31:00 GMT

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Thanks for your email. i Sent you some information on the server i can get available. Contact me if you need any more information on the server or anything. Good Luck

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release

Posted by [Anonymous](#) on Fri, 10 Jan 2003 15:54:00 GMT

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I can host it if you want.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release

Posted by [Anonymous](#) on Fri, 10 Jan 2003 21:27:00 GMT

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Pics are added, more info in the first post. And, about the hosting, I wouldn't mind if everyone hostes it! That is why I made it, for people to play CTF on.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release

Posted by [Anonymous](#) on Fri, 10 Jan 2003 21:34:00 GMT

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They look good, but only about three of the pics worked

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Fri, 10 Jan 2003 21:39:00 GMT
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quote:Originally posted by Taximes:They look good, but only about three of the pics workedAre you sure about that? I just clicked on all of them, and they worked for me.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Fri, 10 Jan 2003 21:40:00 GMT
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Wont the elevators in the interior of this structure cause lag on internet games?

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Fri, 10 Jan 2003 21:47:00 GMT
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quote:Originally posted by Jonathan Wilson:Wont the elevators in the interior of this structure cause lag on internet games?I hope not. When Beanyhead and I tested it, we didn't have any lag from it. Some people have also said they don't get lag, like in some of the DM games out there. If it causes real problems, I can always release an updated one with ladders instead.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Fri, 10 Jan 2003 21:50:00 GMT
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quote:Originally posted by vloktboky03: quote:Originally posted by Taximes:They look good, but only about three of the pics workedAre you sure about that? I just clicked on all of them, and they worked for me. Okay, now they are. At first I got some errors on some of them.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 00:59:00 GMT
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UPDATE made on first post. Check it out for the latest news. Also, GH, a server could be a nice way to promote this new game play mode. Talk to me, I sent you an email earlier.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 01:07:00 GMT
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Excellent work on the first working CTF map for renegade (as far as i know of). Continue the good work on the map [January 11, 2003, 01:18: Message edited by: General Havoc]

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 01:13:00 GMT
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sorry, had a working one out a month ago... but nice work on this one...

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 01:23:00 GMT
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This is a question to anyone out there. Do you think it's possible to have an animated flag for CTF mode? I don't know much about W3D but i know its possible to do some animation (am i right?). Would it be possibel to have an animated flag that moves like its in the wind for example? Would this be possible?

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 01:29:00 GMT
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yo JB that would be not really realistic.. in buildings are no wind

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 01:44:00 GMT
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You everr carried a silk flag indoors whilst running? besides it seems to work in Unreal Tournament. Currently the flag looks like it is made from a piece of MDF. even animating the flag so that it moves gently or the end hangs down to show the effect of gravity. Also who said that the CTF maps were or had to be indoors.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 01:47:00 GMT
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You're right there!And indeed... this flag looks like frozen!

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 07:41:00 GMT
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LOL, I know the flag looks like it is frozen. I don't think I have the skill to make an animated flag that would look real. Besides, isn't it gameplay that really matters? CnCHQ.com is down right now, so as soon as Beanyhead's site gets back up, look for a download for this map.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 07:58:00 GMT
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quote:Originally posted by vloktboky03:LOL, I know the flag looks like it is frozen. I don't think I have the skill to make an animated flag that would look real. Besides, isn't it gameplay that really matters? CnCHQ.com is down right now, so as soon as Beanyhead's site gets back up, look for a download for this map. Dude,just give it to me,I'll upload it on my server.I have 10 gig of bandwith and 1 gig of space right now.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 08:02:00 GMT
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quote:Originally posted by Aprime1: quote:Originally posted by vloktboky03:LOL, I know the flag looks like it is frozen. I don't think I have the skill to make an animated flag that would look real. Besides, isn't it gameplay that really matters? CnCHQ.com is down right now, so as soon as Beanyhead's site gets back up, look for a download for this map. Dude,just give it to me,I'll upload it on my server.I have 10 gig of bandwith and 1 gig of space right now. Ok, what is your email address?

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 08:18:00 GMT
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Let us know when u get the map online. If our host turns up then i can setup a 16 player server with it on in gamespy mode.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 08:23:00 GMT
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quote:Originally posted by vloktboky03: quote:Originally posted by Aprime1: quote:Originally posted by vloktboky03:LOL, I know the flag looks like it is frozen. I don't think I have the skill to

make an animated flag that would look real. Besides, isn't it gameplay that really matters?
CnCHQ.com is down right now, so as soon as Beanyhead's site gets back up, look for a download for this map. Dude, just give it to me, I'll upload it on my server. I have 10 gig of bandwidth and 1 gig of space right now. Ok, what is your email address? Well, do you have MSN?

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:00:00 GMT

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quote:Originally posted by Aprime1: quote:Originally posted by vloktboky03: quote:Originally posted by Aprime1: quote:Originally posted by vloktboky03: LOL, I know the flag looks like it is frozen. I don't think I have the skill to make an animated flag that would look real. Besides, isn't it gameplay that really matters? CnCHQ.com is down right now, so as soon as Beanyhead's site gets back up, look for a download for this map. Dude, just give it to me, I'll upload it on my server. I have 10 gig of bandwidth and 1 gig of space right now. Ok, what is your email address? Well, do you have MSN? No, but I sent you the map to your email account. Look for it, and if you could. Please, reply to it with a direct link to the file. Thank you for hosting the map.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:01:00 GMT

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I think it'll be too big...

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:20:00 GMT

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The map is available for download. You can find the link in the first post. Thanks to Beanyhead for hosting it, and Aprime1 for trying.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:25:00 GMT

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quote:Originally posted by vloktboky03: The map is available for download. You can find the link in the first post. Thanks to Beanyhead for hosting it, and Aprime1 for trying. The link is not working for me. When i click download it first goes to the page. Then it has to auto start and then i get can't find page.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:27:00 GMT
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quote:Originally posted by Demolition man: quote:Originally posted by vloktboky03:The map is available for download. You can find the link in the first post. Thanks to Beanyhead for hosting it, and Aprime1 for trying. The link is not working for me. When i click download it first goes to the page. THEN it has to auto start and then i get can't find page.Same thing for me.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:29:00 GMT
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We are aware of the problem. Beanyhead is recompressing the file, so give the link about 5 minutes. It will be fixed shortly.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:34:00 GMT
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LOLLOL_____LOLLOLLOLLOL LOLLOL_____LOLLOL_____LOLLOLLOLLOL
LOLLOL_____LOLLOL_____LOL_____LOL
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Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:35:00 GMT
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Fixed.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 09:35:00 GMT
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LOLLOL_____LOLLOLLOLLOL LOLLOL_____LOLLOL_____LOLLOLLOLLOL
LOLLOL_____LOLLOL_____LOL_____LOL
LOLLOL_____LOLLOL_____LOL_____LOL
LOLLOL_____LOLLOL_____LOL_____LOL LOLLOL_____LOLLOLLOLLOL
LOL_____LOL LOLLOLLOLLOLLOLLOLLOLLOLLOLLOL LOLLOLLOLLOL

Okay I got a issue. I followed instructions so far and there are those two script files. Scripts and Scripts2. I already have a "Scripts" in my Renegade File. I'm not sure if is safe to over write this file is it? I don't wanna **** the game up and have to re install it.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 10:29:00 GMT

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quote:Originally posted by Creed3022:Okay I got a issue. I followed instructions so far and there are those two script files. Scripts and Scripts2. I already have a "Scripts" in my Renegade File. I'm not sure if is safe to over write this file is it? I don't wanna **** the game up and have to re install it.

Turst me on this. Those scripts are Jonathan Wilson's 0.99 Scripts RC. They are perfectly safe, and they will not interfere with normal gameplay. You can ask him yourself. What you need to do with them is extract them to your C:/Westwood/Renegade folder. Say Yes to anything it says to overwrite. They are safe. Trust me. [January 11, 2003, 10:29: Message edited by: vloktboky03]

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 10:31:00 GMT

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quote:Originally posted by vloktboky03:Turst me on this.*gets out his tursting stick*This is going to hurt me more than it hurts you...*TURST*

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 10:33:00 GMT

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quote:Originally posted by Taximes: quote:Originally posted by vloktboky03:Turst me on this.*gets out his tursting stick*This is going to hurt me more than it hurts you...*TURST*LOL, stupid type errors.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 10:33:00 GMT

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quote:Originally posted by vloktboky03: quote:Originally posted by Creed3022:Okay I got a issue. I followed instructions so far and there are those two script files. Scripts and Scripts2. I already have a "Scripts" in my Renegade File. I'm not sure if is safe to over write this file is it? I don't wanna **** the game up and have to re install it. Turst me on this. Those scripts are Jonathan Wilson's 0.99 Scripts RC. They are perfectly safe, and they will not interfere with normal gameplay. You can ask him yourself. What you need to do with them is extract them to your

C:/Westwood/Renegade folder. Say Yes to anything it says to overwrite. They are safe. Trust me.Okay Thanx I just didn't want to totally mess my game up. Gonna try it out asap.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 11:23:00 GMT
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I have a 10 player server up on WOL running this....host: ccfan2436name: [DS] CC-Net CTF

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 11:24:00 GMT
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Bleh, Whitedragon, I Own j00

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 11:30:00 GMT
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After playing a game, I can see the map being quite good. The only problems can come from the elevators, which seem to lag like ****. Its really, REALLY bad. Aside from that and the glass being grey, its fine.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 11:34:00 GMT
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quote:Originally posted by try_lee:After playing a game, I can see the map being quite good. The only problems can come from the elevators, which seem to lag like ****. Its really, REALLY bad. Aside from that and the glass being grey, its fine.I said the map wasn't going to be a Mona Lisa. It was really just a test to see how CTF would work out online. I have plans for much better, less laggy maps for the future. No details yet, though.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 17:53:00 GMT
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I could model a new flag, if you'd like, one that looks like it's hanging down. Not sure on the rippling animation, though...

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 18:14:00 GMT
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quote:Originally posted by Taximes:I could model a new flag, if you'd like, one that looks like it's hanging down. Not sure on the rippling animation, though...Go for it. I am making new maps for CTF right now, so I could put the new modle in those ones.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 20:25:00 GMT
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Dude.....looks sweet!! Mind if I put that map, and any other CTF maps you make at CNC Zone?

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 21:33:00 GMT
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quote:Originally posted by Neo227:Dude.....looks sweet!! Mind if I put that map, and any other CTF maps you make at CNC Zone?Go ahead. I don't mind.

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sat, 11 Jan 2003 22:07:00 GMT
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The flags are
done:http://messagebrd.westwood.ea.com/cgi-bin/boards/ren/english/ultimatebb.cgi?ubb=get_topic;f=5;t=025887

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sun, 12 Jan 2003 00:29:00 GMT
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quote:Originally posted by Beanyhead:Bleh, Whitedragon, I 0wn j00 STFU N00B

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sun, 12 Jan 2003 00:33:00 GMT
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Ummmmmm One question where did the flags go? No Flag GDI No Flag NOD And the tib feild isn't showing. No Tib Feild

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sun, 12 Jan 2003 00:43:00 GMT
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they show up perfectly for me.... mabey you extracted it wrong.. or something

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sun, 12 Jan 2003 00:48:00 GMT
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quote:Originally posted by smedd:Ummmmmm One question where did the flags go? No Flag GDI No Flag NOD And the tib feild isn't showing. No Tib FeildThe flags could be gone because you didn't place the scripts in the Renegade folder. You may have put them in the Data folder. Check that out. If you did put them in the right place, then I have no idea why they didn't show for you. About the Tib field, I don't know what to say about that. Sorry. [January 11, 2003, 12:48: Message edited by: vloktboky03]

Subject: C&C_HON_CTF, a CTF map for Renegade! The map is release
Posted by [Anonymous](#) on Sun, 12 Jan 2003 15:14:00 GMT
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quote:Originally posted by vloktboky03: quote:Originally posted by Neo227:Dude.....looks sweet!! Mind if I put that map, and any other CTF maps you make at CNC Zone?Go ahead. I don't mind.Roght on!!! THanks bro!!!
