Subject: Random spawns
Posted by Spetz5 on Wed, 13 Sep 2006 23:19:54 GMT
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Is it possible to have a player randomly spawn as a certin character? Like, for GDI, you would eather spawn as a white minigunner, or a black minigunner. Is that possible?

Subject: Re: Random spawns
Posted by Gen_Blacky on Thu, 14 Sep 2006 01:42:46 GMT
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I dont know never tried

Subject: Re: Random spawns
Posted by Ivan275 on Thu, 14 Sep 2006 02:26:47 GMT
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yes it's possible using scripts, in grant_powerup::Created you can add a function to change character to a random one. you need to know how to program in C++ and you need a compiler.