
Subject: An Idea

Posted by [Theboom69](#) on Wed, 13 Sep 2006 08:36:36 GMT

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I have an Idea i think it might be cool cus i love what it will do.

Ok Paintball i know there is a mod out there but it is dead.And our's would be so much better.

Ok i am thinking about making a mod Full conversion mod for Ren be Paintball mod.

I got the idea from my game today i went and played paintball for the day.

There will be.

Paintball gun's diff one's like the more cash you pay for a unit is the more powerful gun you will get,Gun's will be auto's will fire fast,And you will get a diff gun with the upgraded unit you buy.

Paintball unaforum's mask ETC.

Paintball's the bullet's will be Paintball's.

When you hit a ball it will look like a paintball shot.

Map's will be small DM map's.

The hp and armor will probly be like Ren 1 hit kill boddy shot hs, half a kill on any other part of the boddy.

What i can do in this mod is,Make map's,Make the paintball's,Make some gun's,Customize the Mod load screen's ETC.

I will probly need some help on the Gun's.

I will need ppl to get the Gun's to work make them skin them put them in game.

I will need a audio maker to make the gun fire nosie ETC.

I Will need tester's.

Someone that can fix bug's like script's ETC i can fix map bug's little stuff like that.

I will need someoen that can make a exe to run the game and someone to make a exe for the LE.

Plz help i will make sure that the paintball mod that they have now is still dead if so i will get back to you.

If not than we will get started.

I will look more into it.

Subject: Re: An Idea

Posted by [Theboom69](#) on Wed, 13 Sep 2006 08:47:56 GMT

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I have found There new forum and gonna see if there still active if not i will get back to you.

If it is not dead and finshed i will still make this mod just name it diff.

As i was looking at there site i see there is no update sence 05, well as you all know it is 06.

So i will be making this mod and naming it something diff and would love some help on it.

So what ya think?

Subject: Re: An Idea

Posted by [LR01](#) on Wed, 13 Sep 2006 15:29:02 GMT

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Nice idea, but isn't it a small mod?

I'm willing to help (If you want me)

Subject: Re: An Idea

Posted by [Theboom69](#) on Wed, 13 Sep 2006 17:38:50 GMT

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It can be a small one But stil need a team.

I wouls your anyone's help what can you do?

Subject: Re: An Idea
Posted by [Gen_Blacky](#) on Thu, 14 Sep 2006 01:45:15 GMT
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all u need is to make a dds skin

then edit the guns in level edit

Subject: Re: An Idea
Posted by [LR01](#) on Thu, 14 Sep 2006 14:20:18 GMT
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I can test, LE, and make basic maps

(and how do you get the gun model?)

Subject: Re: An Idea
Posted by [Theboom69](#) on Thu, 14 Sep 2006 16:03:14 GMT
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You make it.

And puting a skin on a gun is nothing dude it is for ppl that dont know how to make real stuff, me puting it on a gun would be fucking lazy.

Subject: Re: An Idea
Posted by [jnz](#) on Thu, 14 Sep 2006 23:12:06 GMT
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i could do some deathmatch maps

Subject: Re: An Idea
Posted by [Theboom69](#) on Fri, 15 Sep 2006 02:15:25 GMT
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Cool well i found someone to do the Weapon's he said he would just meat him so idk what i will see in him.

I will give you my web site i think im gonna get the team together befor we start.

I want all of the mod member's to have fun in this if you can't have fun than i rly dont want you part of the team, that is my only rule.

Subject: Re: An Idea
Posted by [LR01](#) on Fri, 15 Sep 2006 15:08:05 GMT
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Will it include AI? cuz I could make some

Subject: Re: An Idea
Posted by [futura83](#) on Fri, 15 Sep 2006 15:38:25 GMT
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i could help with the leveledit part of the maps.

Subject: Re: An Idea
Posted by [Theboom69](#) on Fri, 15 Sep 2006 16:33:43 GMT
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Not rly i dont think there will be AI its not gonna be a full convection i dont think.

If it does go into a full convection than you can put AI on the SP map's.

Subject: Re: An Idea
Posted by [LR01](#) on Fri, 15 Sep 2006 17:03:29 GMT
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I like making SP missions

Subject: Re: An Idea
Posted by [Theboom69](#) on Fri, 15 Sep 2006 19:00:04 GMT
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Denpend's on how many ppl will join.

Subject: Re: An Idea
Posted by [jnz](#) on Fri, 15 Sep 2006 19:02:22 GMT
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how big should maps be?/how many buildings etc... should there be loads of hiding spots?

Subject: Re: An Idea

Posted by [LR01](#) on Sat, 16 Sep 2006 09:48:47 GMT

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I would say big as the Westwood maps

Subject: Re: An Idea

Posted by [jnz](#) on Sat, 16 Sep 2006 11:25:31 GMT

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buildings? il create a test one now

Subject: Re: An Idea

Posted by [FynexFox](#) on Sat, 16 Sep 2006 16:15:30 GMT

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I know how to rig weapons, so I guess I can help with that. Also I know a lot about paintball so I could help you decide what guns to use and make layouts of maps and stuff.

Subject: Re: An Idea

Posted by [escelade3](#) on Sat, 16 Sep 2006 18:29:12 GMT

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I a paintball mod a while ago. It wasn't very good, but it was fun even though i made the whole thing by myself.

I could help with maps if you want me to.

I couldn't find a link to it anywhere, and i don't have it anymore i don't think.

Here are some screen shots of it.

As you can tell I really suck at modeling

I would love to help out with the mod though.

AIM: Red Shirt KRT

MSN: kurtfizzle@yahoo.com

Subject: Re: An Idea

Posted by [Theboom69](#) on Sat, 16 Sep 2006 23:58:28 GMT

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Has for map's it would be 2 diff kind's.

1. kind be A big ass wooded area's
2. kind would be ternament map's like you would see in a PaintBall mach.

The dude that said he would make the gun's has not talk to me in like 3 day's.

I my self will be doing the ternament map's and if any one want's to make them to be nice, as for wooded map's who ever want's to make one and show me would be nice.

And only way a gokart would be added if someone would be willing to make one.

Only building that would be on is a tent and inside would be like all your gear you would not be able to pick it up tho, and it will not be alive so just be one side open the other's closed and on the back would be your PT's.
