
Subject: Renegade Camera Script
Posted by [Jerad2142](#) on Tue, 05 Sep 2006 03:51:39 GMT
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Renegade needs a script that can change the height of the camera, so if you can be a really short or tall infantry the 1st person view height will be different(I am making a kind of halo mod and you can be grunts and hunters but their 1st person view height is screwy, and I don't want to make separate packages for each level that you are one or the other)!

Subject: Re: Renegade Camera Script
Posted by [Zion](#) on Tue, 05 Sep 2006 18:36:07 GMT
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Edit cameras.ini

Subject: Re: Renegade Camera Script
Posted by [Jerad2142](#) on Tue, 05 Sep 2006 19:25:16 GMT
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Well Duh, but you can buy soldiers that are different heights.

Subject: Re: Renegade Camera Script
Posted by [Zion](#) on Tue, 05 Sep 2006 20:05:00 GMT
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Edit cameras.ini to make the camera "head height" for the characters.

Subject: Re: Renegade Camera Script
Posted by [LR01](#) on Wed, 06 Sep 2006 13:38:03 GMT
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but a modified cameras.ini doesn't get accepted by rg

Subject: Re: Renegade Camera Script
Posted by [Zion](#) on Wed, 06 Sep 2006 14:34:37 GMT
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It's based for a TC mod right? Never knew RenGuard supported TC mods?

Subject: Re: Renegade Camera Script
Posted by [LR01](#) on Thu, 07 Sep 2006 14:58:54 GMT
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I don't follow, who said anything about TC mods?

Subject: Re: Renegade Camera Script
Posted by [Zion](#) on Thu, 07 Sep 2006 19:43:05 GMT
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Jerad Gray wrote on Tue, 05 September 2006 04:51...(I am making a kind of halo mod and you can be grunts and hunters but their 1st person view height is screwy, and I don't want to make separate packages for each level that you are one or the other)...

Subject: Re: Renegade Camera Script
Posted by [LR01](#) on Sat, 09 Sep 2006 11:06:54 GMT
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O, right, yes , srry

charters use a profile from cameras.ini to, right?

so, modding cameras.ini would it

(IS this possible to with a script?)

Subject: Re: Renegade Camera Script
Posted by [Zion](#) on Sat, 09 Sep 2006 12:27:47 GMT
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It may be, but i would have to ask around. Just sitck with cameras.ini for now
