
Subject: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Theboom69](#) on Wed, 30 Aug 2006 01:17:18 GMT

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Im gonna make a Mod for Renegade called BF 1942 Battlefield 1942.

But i need help.

If you want prove that i can do stuff i will take pic's of what i got now.

The following is what i need help with.

- models
- unwraps
- texturing
- mapping
- scripting
- getting everything ingame
- changing the GUI
- finishing touches
- routing out bugs
- alpha testing
- beta testing
- public release
- patches (if necessary)

I can do the following but still need help with it.
Mapping,Model's,Texturing,Building's

And learning more.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [FynexFox](#) on Wed, 30 Aug 2006 01:19:33 GMT

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There is already a game called BF 1942. I dont see why everyone wants to keep modding renegade, the engine is old, stupid, and there are plenty of better ones.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [\[DA\]Liz](#) on Wed, 30 Aug 2006 01:23:22 GMT

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boy ur an ass. i love renegade mods they make me want to stay with renegade. if there was no other mods for renegade, i wouldnt be p[laying and supporting renegade. if i could help, it would be beta testing. im a new modder and just getting started on the basics. (i can only make a map, a working one thru gmax and add the controlers in LE, but nothing specail really.)lemme know

when i can beta test, if ever

Subject: Re: Hi im a fan of Renegade but im getting board with the old Renegade
Posted by [Theboom69](#) on Wed, 30 Aug 2006 01:26:41 GMT

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Yes you can on my forum's i made a easy Tut on map making i will get them to you and you can see my forum and post on it is where i will be posting updates.

Here is my forum my Moding part of it.

<http://www.vf11.com/cncmappingforum/cncmappingforum-forum-26.html>

Here is one of my Veh model's It will be made better.This was done in 3DMax.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [FynexFox](#) on Wed, 30 Aug 2006 02:12:19 GMT

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Sorry, I didnt mean to sound like an ass. I guess this would be a cool mod, but is this basically gonna recreate BF1942, or will it be different from the EA verison of the game?

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Theboom69](#) on Wed, 30 Aug 2006 02:27:38 GMT

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Well the men and stuff probly will be im gonna keep the Renegade stuff tho. i think that is all that will be from BF let's see.

Gun's

Some Tank's

Men

everthing eles will be made diff.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Zion](#) on Wed, 30 Aug 2006 09:57:40 GMT

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This guy (MohXWIS or AOAXWIS were his former aliases) knows absulolutly nothing about modding this game, i mean, he can't even vertex weld properly let alone create a full conversion mod.

I would give up man, you don't have all the knowlage.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [JeepRubi](#) on Wed, 30 Aug 2006 13:07:14 GMT

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You cant learn if you give up. I mean, I went from c&c_flooded to c&c_rockies in under a years worth of practice.

Man, I wouldnt start on a full conversion mod just yet, get some models and stuff under your belt first, and then give something like replaceing ren models and skins with your own. then you can move on to map making and all the good stuff.

Goodluck.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Theboom69](#) on Wed, 30 Aug 2006 14:35:33 GMT

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i am MOHxwis mero u back staving dick.

I know how to skin texture i know how to take diff model's from ren.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [LR01](#) on Wed, 30 Aug 2006 15:00:02 GMT

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Theboom69 wrote on Wed, 30 August 2006 03:17Im gonna make a Mod for Renegade called BF 1942 Battlefield 1942.

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routing out bugs
alpha testing
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public release
patches (if necessary)

I can do the following but still need help with it.
Mapping,Model's,Texturing,Building's

And learning more.

If you need testers, I would love to test,
and I wish I was good enough to help modeling

och, and C&C Renegade is the only game I know where you can let bots do in MP what you want,
and its easy do use, and the community is very nice

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Zion](#) on Wed, 30 Aug 2006 15:34:17 GMT

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Theboom69 wrote on Wed, 30 August 2006 15:35i am MOHxwis mero u back stabling dick.

What?

When did i do that? Anyone who knows you have VNC and your IP can connect to your comp and do whatever they wish.

If you would like to explain what exactally "i" done, unblock me from msn and tell me, since i have no idea what you're on about.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [FynexFox](#) on Wed, 30 Aug 2006 21:17:55 GMT

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This is delicious

I still don't wanna sound like an ass, but theres plenty of other original mods to play to keep you into Renegade, I just never got the whole "Ima make a mod that recreates a game thats already on a better engine" deal. Don't get me wrong, I'm not here to keep you from modding, I support anyone willing to mod a game, but I am just saying maybe try making a mod thats themed a bit differently. Also, how are you ganna make stuff different, while MOST of the stuff is the same?

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [YSLMuffins](#) on Wed, 30 Aug 2006 21:28:14 GMT

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Come on, keep your dirty laundry to the private message system.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [jnz](#) on Wed, 30 Aug 2006 21:36:10 GMT

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YSLMuffins wrote on Wed, 30 August 2006 22:28Come on, keep your dirty laundry to the private message system.

lol, i can do some modleing i need pratice

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Zion](#) on Wed, 30 Aug 2006 22:38:22 GMT

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YSLMuffins wrote on Wed, 30 August 2006 17:28Come on, keep your dirty laundry to the private message system.

Lol soz, we worked out our differences and found out that i never blackmailed him, an AOA member did.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Theboom69](#) on Wed, 30 Aug 2006 23:27:17 GMT

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Erm i think i am gonna be changeing the name cus im adding alot more diff stuff than BF.

Here is my Ship Yard. i know i just put it together so ppl can see like i said it will be better in game. It's Kinda hard to see. Mero watched me make it. Well most of it.

Maybe smaller than that tho.

Im not making this stuff from a pic im thinking of and and making it.

I might be able to get a pic of the new Tran's mero helped me outa bit.

I'll keep you updated.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [LR01](#) on Thu, 31 Aug 2006 14:56:44 GMT

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FynexFox wrote on Wed, 30 August 2006 23:17 This is delicious

I still don't wanna sound like an ass, but theres plenty of other original mods to play to keep you into Renegade, I just never got the whole "Ima make a mod that recreates a game thats already on a better engine" deal. Don't get me wrong, I'm not here to keep you from modding, I support anyone willing to mod a game, but I am just saying maybe try making a mod thats themed a bit differently. Also, how are you gonna make stuff different, while MOST of the stuff is the same?

I agree with you, what is de fun of remaking a game anyway?

(Good that you change more !)

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Theboom69](#) on Thu, 31 Aug 2006 16:15:52 GMT

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Cus you get respect from ppl you dont know and the ppl that say you can't do it.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Halo38](#) on Thu, 31 Aug 2006 18:54:39 GMT

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Not trying to be a a pessimist here, but trying to make a mod on your own with limited knowledge is never a good idea, I wouldn't think of creating a mod all by myself unless it was very basic like a stick man mod maybe (lol) to keep the work load as small as possible.

The best way to go about improving your experience of renegade (which is your goal right?) is to keep your ideas big (but focused on particular aspects of your work) and your work load small that way you will always have something to show for your efforts.

e.g. look at that new xbox PS2 game BLACK only 8 levels! and no multi player! how on earth did they sell that?? because of the ideas of course

So how about a map to start with using all the ww stuff? then make some new vehicles, if your still up to the challenge they can be easily implemented in to your new map, then buildings then characters (as they are a little bit harder than vechiles) then build it up from there.

If at any point you decide that you don't want to do anymore atleast you can say I have at least a working ren map not just a collection of random models that wont do anything.

good luck all the same.

oh and personally I can't stand mods of games that already exist be creative you might find some inspiration in this new thread i just made -->

<http://www.renegadeforums.com/index.php?t=msg&th=21090&start=0&rid=170>

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [Theboom69](#) on Thu, 31 Aug 2006 22:44:23 GMT

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I think im gonna rename it but if i can't get help than im gonna start working on map's.

Subject: Re: Hi im a fan of Renegade but im geting board with the old Renegade
Posted by [LR01](#) on Fri, 01 Sep 2006 14:52:14 GMT

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I will help (if you want me anyway)

But I agree with halo, think of something yourself, I guess it will be a 100 times better to
