Subject: o.k., xwis, now you're just taking the p\*\*\*
Posted by futura83 on Sun, 27 Aug 2006 20:04:48 GMT

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today, as most of you probably know, xwis has been at a rubbish connection for renegade. but what i want to know is, has this just been happening to renegade, or is it happening to all games that use WOL?

Subject: Re: o.k., xwis, now you're just taking the p\*\*\*
Posted by IcyyTouch on Sun, 27 Aug 2006 20:47:35 GMT

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Primarily just Renegade because Renegade is the only game that relies on the master server while you're ingame. When you launch a RTS game you actually leave the master server and just reconnect and report data back to it when your game is over.

Subject: Re: o.k., xwis, now you're just taking the p\*\*\*
Posted by MexPirate on Mon, 28 Aug 2006 00:50:55 GMT

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XWIS=Shit

Subject: Re: o.k., xwis, now you're just taking the p\*\*\*
Posted by Dave Mason on Mon, 28 Aug 2006 01:10:47 GMT
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XWIS = better than nothing.

Subject: Re: o.k., xwis, now you're just taking the p\*\*\*
Posted by bigejoe14 on Mon, 28 Aug 2006 01:29:21 GMT

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XWIS is pretty much nothing as it stands.

Subject: Re: o.k., xwis, now you're just taking the p\*\*\* Posted by piotrkol1 on Mon, 28 Aug 2006 03:03:12 GMT

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Its now 10 pm Central US time on Sunday and I can't connect to Renegade or Tiberian Sun.

Subject: Re: o.k., xwis, now you're just taking the p\*\*\* Posted by Tunaman on Mon, 28 Aug 2006 05:03:19 GMT

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Dave Mason wrote on Sun, 27 August 2006 21:10XWIS = better than nothing. Not really...

Subject: Re: o.k., xwis, now you're just taking the p\*\*\* Posted by icedog90 on Mon, 28 Aug 2006 05:13:18 GMT

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If it's not better than nothing then you guys wouldn't be whining all over the freaking forums because it's down.

Subject: Re: o.k., xwis, now you're just taking the p\*\*\* Posted by TTBasM92 on Mon, 28 Aug 2006 07:54:53 GMT

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BHS ® 0 >< Xwis sux

Subject: Re: o.k., xwis, now you're just taking the p\*\*\* Posted by Tunaman on Mon, 28 Aug 2006 13:23:20 GMT

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icedog90 wrote on Mon, 28 August 2006 01:13If it's not better than nothing then you guys wouldn't be whining all over the freaking forums because it's down. I'm talking about the current state of XWIS. I'd rather use GameSpy, TASE, or just direct connect to servers that I know instead of crashing out of game every 10 minutes. Probably the only enjoyable game that can be played in 10 minutes is a game of sniping.. and that's only if you like to snipe, which a lot of people don't.

Don't think I'm blaming this on Strike-Team though.. I'm not that retarded to not understand the problem but I was under the impression that when XWIS first went up that they were hosting the servers.

Subject: Re: o.k., xwis, now you're just taking the p\*\*\* Posted by Goztow on Mon, 28 Aug 2006 13:29:43 GMT

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[[14:26] < KOSs2Bot> 9Initializing Westwood Online Mode

[14:26] < KOSs2Bot> 9Logging onto USA Server

[14:26] < KOSs2Bot> 9 Failed to log in, retrying

- [14:26] <KOSs2Bot> 9Logging on.... [14:26] <KOSs2Bot> 9Logging onto USA Server [14:26] <KOSs2Bot> 9Creating game channel... [14:26] <KOSs2Bot> 9Channel created OK [14:26] <KOSs2Bot> 9Loading level C&C\_islands.mix [14:26] < KOSs2Bot> 14Host: Teams have been remixed. [14:26] <KOSs2Bot> 9Level loaded OK [14:26] <KOSs2Bot> 14Host: [PAC] Done calculating new ranks. [14:26] <KOSs2Bot> [PAC] 7Done updating website. [14:27] <KOSs2Bot> 14Host: [BR] Minelimit for C&C islands.mix is 30 mines. [14:34] <KOSs2Bot> 9Initializing Westwood Online Mode [14:34] < KOSs2Bot> 9Logging onto USA Server [14:34] <KOSs2Bot> 9Creating game channel... [14:34] <KOSs2Bot> 9Channel created OK [14:34] <KOSs2Bot> 9Loading level C&C\_islands.mix [14:34] < KOSs2Bot> 14Host: Teams have been remixed. [14:34] <KOSs2Bot> 9Level loaded OK [14:34] <KOSs2Bot> 14Host: [PAC] Done calculating new ranks. [14:34] <KOSs2Bot> [PAC] 7Done updating website. [14:34] <KOSs2Bot> 14Host: [BR] Minelimit for C&C\_islands.mix is 30 mines. [14:52] < KOSs2Bot> 9Initializing Westwood Online Mode [14:52] < KOSs2Bot> 9Logging onto USA Server [14:52] <KOSs2Bot> 9Creating game channel... [14:52] <KOSs2Bot> 9Channel created OK [14:52] <KOSs2Bot> 9Loading level C&C\_islands.mix [14:52] < KOSs2Bot > 14Host: Teams have been remixed. [14:52] <KOSs2Bot> 9Level loaded OK [14:52] <KOSs2Bot> 14Host: [PAC] Done calculating new ranks. [14:53] < KOSs2Bot> [PAC] 7Done updating website. [14:53] <KOSs2Bot> 14Host: [BR] Minelimit for C&C\_islands.mix is 30 mines. [14:56] < KOSs2Bot> 9Initializing Westwood Online Mode [14:56] < KOSs2Bot> 9Logging onto USA Server [14:56] < KOSs2Bot> 9 Failed to log in, retrying [14:56] < KOSs2Bot> 9Logging on.... [14:56] < KOSs2Bot> 9Logging onto USA Server [14:56] < KOSs2Bot> 9Creating game channel... [14:56] <KOSs2Bot> 9Channel created OK [14:56] < KOSs2Bot> 9Loading level C&C islands.mix [14:56] <KOSs2Bot> 14Host: Teams have been remixed. [14:56] < KOSs2Bot> 9Level loaded OK [14:56] <KOSs2Bot> 14Host: [PAC] Done calculating new ranks. [14:56] < KOSs2Bot> [PAC] 7Done updating website. [14:57] <KOSs2Bot> 14Host: [BR] Minelimit for C&C\_islands.mix is 30 mines. [15:03] <KOSs2Bot> 9Initializing Westwood Online Mode
- [15:03] <KOSs2Bot> 9Loading level C&C\_islands.mix

[15:03] <KOSs2Bot> 9Logging onto USA Server[15:03] <KOSs2Bot> 9Creating game channel...[15:03] <KOSs2Bot> 9Channel created OK

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[15:03] <KOSs2Bot> 14Host: Teams have been remixed.15:03] <KOSs2Bot> 9Level loaded OK
[15:04] <KOSs2Bot> 14Host: [PAC] Done calculating new ranks.
[15:04] <KOSs2Bot> [PAC] 7Done updating website.
[15:04] <KOSs2Bot> 14Host: [BR] Minelimit for C&C_islands.mix is 30 mines.
[15:08] <KOSs2Bot> 9Initializing Westwood Online Mode
[15:08] <KOSs2Bot> 9Logging onto USA Server
[15:08] <KOSs2Bot> 9Creating game channel...
[15:08] <KOSs2Bot> 9Channel created OK
[15:08] <KOSs2Bot> 9Loading level C&C_islands.mix
[15:08] <KOSs2Bot> 14Host: Teams have been remixed.
[15:08] <KOSs2Bot> 9Level loaded OK
[15:08] <KOSs2Bot> 14Host: [PAC] Done calculating new ranks.
[15:08] <KOSs2Bot> [PAC] 7Done updating website.
[15:08] <KOSs2Bot> 14Host: [BR] Minelimit for C&C_islands.mix is 30 mines.
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