
Subject: The bash C&C3 thread.
Posted by [Ma1kel](#) on Sun, 27 Aug 2006 16:08:22 GMT
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Subject: Re: The bash C&C3 thread.
Posted by [Dover](#) on Sun, 27 Aug 2006 16:14:52 GMT
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This is a bit excessive. The game hasn't even come out yet. I refuse to "Bash" it until I have a copy installed on my computer.

Subject: Re: The bash C&C3 thread.
Posted by [Dave Anderson](#) on Sun, 27 Aug 2006 16:31:01 GMT
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So far I am pleased with what EA has been releasing on C&C 3. But until I get a copy of it on my computer and can see it for myself, I am not going to bash the game.

Subject: Re: The bash C&C3 thread.
Posted by [Goztow](#) on Sun, 27 Aug 2006 17:18:27 GMT
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As said above. It looks promising, that's all I wanna say about it.

Subject: Re: The bash C&C3 thread.
Posted by [Kamuix](#) on Sun, 27 Aug 2006 17:34:06 GMT
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Same here, I think everything I disliked about Generals are going to be turned back in C&C 3. Hopefully it restores the C&C feeling.

Subject: Re: The bash C&C3 thread.
Posted by [Oblivion165](#) on Sun, 27 Aug 2006 18:21:45 GMT
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I won't judge it until it comes out, however to be honest it is EA. As long as we keep falling for their pre-media they will continue to screw us over on every single mark, just like before.

Subject: Re: The bash C&C3 thread.
Posted by [Ma1kel](#) on Sun, 27 Aug 2006 19:02:10 GMT
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Bashing material:

Subject: Re: The bash C&C3 thread.
Posted by [z310](#) on Sun, 27 Aug 2006 19:09:47 GMT
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AUS is a red zone.

I love how Canada is a blue zone!

Subject: Re: The bash C&C3 thread.
Posted by [bigejoe14](#) on Sun, 27 Aug 2006 19:21:57 GMT
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hurr zones this game sucks durr...

edit: Thanks for the troll bait thread.

Subject: Re: The bash C&C3 thread.
Posted by [JeepRubi](#) on Sun, 27 Aug 2006 19:27:56 GMT
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I thought tiberium had a harder time growin in cold comditions, why is antartica a yellow zone.

I agree, untill i see something i really dont like i wont start bashing it.

Lests turn this into the horayy another c&c thread!

BTW: I like Canada being a blue zone.

Subject: Re: The bash C&C3 thread.
Posted by [z310](#) on Sun, 27 Aug 2006 19:53:02 GMT
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Jeep Rubi wrote on Sun, 27 August 2006 15:27BTW: I like Canada being a blue zone.

America.... lol

Subject: Re: The bash C&C3 thread.
Posted by [xptek](#) on Sun, 27 Aug 2006 19:57:58 GMT
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C&C3 more like C&SHIT3 amirite?

Subject: Re: The bash C&C3 thread.
Posted by [z310](#) on Sun, 27 Aug 2006 20:01:34 GMT
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youarerite.

Subject: Re: The bash C&C3 thread.
Posted by [xptek](#) on Sun, 27 Aug 2006 20:05:59 GMT
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And what's the deal with peanuts on airplanes? I mean, come on! Who are they trying to keep out of those bags?!?

Subject: Re: The bash C&C3 thread.
Posted by [Mad Ivan](#) on Sun, 27 Aug 2006 20:56:42 GMT
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hmmm...i have a huge list on things that i don't like about C&C3 (and zones and that map is on that list), but i'll keep them for after release.

So far, I can only say that it's 99% innacurate to the entire storyline.

I've seen the GC2006 15 minute video. I like the way the game looks, but i want to see a demonstration where the battles are not scripted.

Subject: Re: The bash C&C3 thread.
Posted by [futura83](#) on Sun, 27 Aug 2006 21:13:04 GMT
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from the screen-shots ive seen of c&c 3, it looks good.

but it's not just graphics that make a game good.

Subject: Re: The bash C&C3 thread.

Posted by [Dover](#) on Sun, 27 Aug 2006 21:16:58 GMT

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Ma1kel wrote on Sun, 27 August 2006 12:02Bashing material:

Fuck that map.

Subject: Re: The bash C&C3 thread.

Posted by [Halo38](#) on Mon, 28 Aug 2006 00:44:25 GMT

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I can't see how some of you consider yourselves C&C fans all you want to do is bash anything C&C...

I personally like where the art direction is going in C&C3 and will be buying it.

Subject: Re: The bash C&C3 thread.

Posted by [PlastoJoe](#) on Mon, 28 Aug 2006 03:37:12 GMT

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I would love to buy it, but the Generals demo that came with my C&C collection nearly kills my computer on the highest settings and is mildly tolerable on the lowest.

OMG EA makes games with too good graphics! I h8 dem!

Subject: Re: The bash C&C3 thread.

Posted by [JeepRubi](#) on Mon, 28 Aug 2006 13:45:44 GMT

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Well, by the time c&c3 is released it wont be considered "too good graphics" since the system requirements will be the szme as BFME2.

Subject: Re: The bash C&C3 thread.

Posted by [Ryan3k](#) on Mon, 28 Aug 2006 14:42:43 GMT

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It's stupid how the zones coincide perfectly with country borders, as if Tiberium somehow decides where to spread based on imaginary lines...

The most retarded example of this on that map is the Papua New Guinea/Indonesia island in SE

Asia.

Oh, and Antarctica should be "pristine," seeing as how it's a canonical C&C fact that Tiberium does not like the cold.

Subject: Re: The bash C&C3 thread.

Posted by [LR01](#) on Mon, 28 Aug 2006 15:46:03 GMT

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Ma1kel wrote on Sun, 27 August 2006 21:02 Bashing material:

What color is Holland?

Subject: Re: The bash C&C3 thread.

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 28 Aug 2006 16:19:32 GMT

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This all really depends on the third team for me. Frankly I don't like the idea of having a 3rd team, and I definitely hope you won't be fighting super advanced aliens from outer space.

I have a feeling it'll end up like Yuri's Revenge. Great game, but a crap-themed 3rd team.

Subject: Re: The bash C&C3 thread.

Posted by [Dover](#) on Mon, 28 Aug 2006 16:24:29 GMT

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Why tiberium would have any interest in Bulgaria, I haven't the slightest clue...

Subject: Re: The bash C&C3 thread.

Posted by [Kamuix](#) on Mon, 28 Aug 2006 16:27:05 GMT

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It would be cool if the third team was Cabal, but instead of a few buildings, an entire team with his core, Obelisk, Darkness obelisk, etc

Subject: Re: The bash C&C3 thread.

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 28 Aug 2006 16:28:23 GMT

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I think "the Forgotten" would be a cool third faction.

Subject: Re: The bash C&C3 thread.

Posted by [Nightma12](#) on Mon, 28 Aug 2006 16:47:56 GMT

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its the scrin

Subject: Re: The bash C&C3 thread.

Posted by [Kamuix](#) on Mon, 28 Aug 2006 16:58:35 GMT

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You spoiled it??

Subject: Re: The bash C&C3 thread.

Posted by [Mad Ivan](#) on Mon, 28 Aug 2006 17:22:31 GMT

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actually, everything points to the Scrin - "related to tiberium" and "from space" (PC Gamer preview).

Subject: Re: The bash C&C3 thread.

Posted by [trooprm02](#) on Mon, 28 Aug 2006 18:22:22 GMT

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The game not only looks like crap, but its is

Renegade is better than all the other C&C games by 10,000%

Subject: Re: The bash C&C3 thread.

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 28 Aug 2006 18:39:42 GMT

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Nightma12 wrote on Mon, 28 August 2006 12:47its the scrin

That sucks. Looks like they're doing a repeat of Ra2 YR.

Subject: Re: The bash C&C3 thread.

Posted by [Mad Ivan](#) on Mon, 28 Aug 2006 18:44:54 GMT

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Dover wrote on Mon, 28 August 2006 19:24 Why tiberium would have any interest in Bulgaria, I haven't the slightest clue...

In C&C3-terms, Bulgaria was a red zone in TS (Kane nuked about 90% of Europe with chem. missiles in one of the missions).

Subject: Re: The bash C&C3 thread.

Posted by [Jecht](#) on Mon, 28 Aug 2006 19:37:33 GMT

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The game isn't out yet. Why the fuck would you bash a game you haven't played yet? It could be a pile of crap, it could be the best game in 5 years. I don't know and neither do you guys.
