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Subject: I am considering moving scripts.dll to visual studio 2005

Posted by [jonwil](#) on Fri, 25 Aug 2006 07:33:09 GMT

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Visual studio 2005 produces better code than visual studio 2003.

You would be able to use the visual C++ 2005 express to compile it (you might need the Microsoft Platform SDK installed too) as well as the full visual studio 2005 package.

If I move to visual studio 2005 I personally wouldnt be doing any specific work to make it compile with visual studio 2003 but if someone submitted patches to make it compile on it, I would probobly accept them.

If anyone has any objections to moving to visual studio 2005 (given the existance of the free express edition of visual C++), now is the time to speak up.

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Subject: Re: I am considering moving scripts.dll to visual studio 2005

Posted by [Cat998](#) on Fri, 25 Aug 2006 10:12:26 GMT

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I already use Visual Studio 2005 since 3 months to compile it, works fine

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Subject: Re: I am considering moving scripts.dll to visual studio 2005

Posted by [bmruze](#) on Sun, 27 Aug 2006 11:47:09 GMT

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Cat998 wrote on Fri, 25 August 2006 06:12I already use Visual Studio 2005 since 3 months to compile it, works fine

ditto (roughly)

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Subject: Re: I am considering moving scripts.dll to visual studio 2005

Posted by [EvilWhiteDragon](#) on Wed, 30 Aug 2006 13:43:42 GMT

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hmm let me guess StealthEye brought you both to use VC2005 ?

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Subject: Re: I am considering moving scripts.dll to visual studio 2005

Posted by [jnz](#) on Wed, 30 Aug 2006 13:47:58 GMT

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i use 2005 and it works fine

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Subject: Re: I am considering moving scripts.dll to visual studio 2005

Posted by [Cat998](#) on Wed, 30 Aug 2006 16:24:45 GMT

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EvilWhiteDragon wrote on Wed, 30 August 2006 15:43hmm let me guess StealthEye brought you both to use VC2005 ?

nope

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