Subject: [BlackIntel] Wall lag fix v2 and turret fix! Posted by EvilWhiteDragon on Mon, 21 Aug 2006 20:00:22 GMT View Forum Message <> Reply to Message

As you might know we made a couple of fixes for both the wall lag and the turret lag. the wall lag fix had a really large downside, as you could only play on servers running the same fix. Now we improved it so that you can use the client with every server you like. For the patch to work properly you'll need to be on a fixed server, which during beta phase, will only be the BlackIntel servers. After that you can make a wall lag fixed server too. Read more about it here. The turret lag fix is clientside so that will work on every server. Read more about this here.

You can download the file here: http://blackintel.igotfree.com/index.php?page=downloads

Subject: Re: [BlackIntel] Wall lag fix v2 and turret fix! Posted by icedog90 on Mon, 21 Aug 2006 20:05:38 GMT View Forum Message <> Reply to Message

Locked - topic posted twice.