
Subject: Connecting problems

Posted by [RaptorA](#) on Wed, 16 Aug 2006 09:53:27 GMT

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hey.

im having problems with mi server for my clan, quite a lot of ppl are getting the novogating port error how can i or they stop from getting this and be able to join the server ?

i run it from an home basec comi running:

2.3gh cpu

1gb ram

256mb gpu

400fsb

1mb downstream

500kb upstream

cp2

no mods or addons

if u need any more info just ask for it
and ty for any help

server runs under the name:

A0001OSTK

Subject: Re: Connecting problems

Posted by [RaptorA](#) on Wed, 16 Aug 2006 09:55:06 GMT

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hum sry guys ^^;; put this in the wrong forum could u move it to win32 fds plz

Subject: Re: Connecting problems

Posted by [Goztow](#) on Wed, 16 Aug 2006 11:38:47 GMT

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Will only work for a dedicated server.

You need to open the port that is in server.ini at "port=".

So: first of all, don't put '0' in there, fill in for exemple 5500.

Then go to your router admin and go to "port forwarding" (sometimes it is called "virtual server"). If

you don't know how, check www.portforward.com for your router model.

Open the port 5500 (in my exemple but it can be any port as long as it's the one you enetred in "port=") and forward it to the internal IP of your server. To know the internal IP, go to start menu -> run -> cmd -> ipconfig. It should probably be smth like 192.168.x.x.

That should solve this annoying problem.

Subject: Re: Connecting problems
Posted by [RaptorA](#) on Wed, 16 Aug 2006 16:36:16 GMT
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ahh ok ^^ ill try that...

Subject: Re: Connecting problems
Posted by [jnz](#) on Wed, 16 Aug 2006 18:13:32 GMT
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i though it was just renegade. ah well, but one question: why is it that some people can connect and some can't?

Subject: Re: Connecting problems
Posted by [RaptorA](#) on Thu, 17 Aug 2006 11:24:17 GMT
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damn → i cant access my routers controle panle it wont load the page.. is there a port that is constently open or soming? like a default port?

Subject: Re: Connecting problems
Posted by [Goztow](#) on Thu, 17 Aug 2006 12:10:43 GMT
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RaptorA wrote on Thu, 17 August 2006 13:24damn → i cant access my routers controle panle it wont load the page.. is there a port that is constently open or soming? like a default port? Yes but it will be used already (for exemple: 80 is used for http-traffic).

Check your router manual, you should be able to access it. Maybe you got the wrong router ip?

Subject: Re: Connecting problems
Posted by [danpaul88](#) on Thu, 17 Aug 2006 14:48:18 GMT
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help-linux wrote on Wed, 16 August 2006 19:13i though it was just renegade. ah well, but one question: why is it that some people can connect and some can't?

If both people are behind routers and the server has not forwarded the port then they cant connect. If one or the other is NOT behind a router then a connection should always be possible.

Subject: Re: Connecting problems
Posted by [RaptorA](#) on Thu, 17 Aug 2006 18:45:16 GMT
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Goztow wrote on Thu, 17 August 2006 08:10RaptorA wrote on Thu, 17 August 2006 13:24damn
↪ i cant access my routers controle panle it wont load the page.. is there a port that is constently open or soming? like a defualt port?
Yes but it will be used already (for exemple: 80 is used for http-traffic).

Check your router manual, you should be able to access it. Maybe you got the wrong router ip?

i did check the manule and put in the right IP
hum...

Subject: Re: Connecting problems
Posted by [KingX](#) on Thu, 09 Nov 2006 18:17:40 GMT
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ive done it but now BrenBot gives an error

Fatal Error: Primary IP not found !

Subject: Re: Connecting problems
Posted by [Cat998](#) on Mon, 13 Nov 2006 11:31:44 GMT
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help-linux wrote on Wed, 16 August 2006 20:13i though it was just renegade. ah well, but one question: why is it that some people can connect and some can't?

Renegade/WOL has a system, which is able to bypass the router in front of a server. But this system fails if the client sits behind a router too...

Subject: Re: Connecting problems
Posted by [Goztow](#) on Mon, 13 Nov 2006 11:51:19 GMT
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KingX wrote on Thu, 09 November 2006 19:17ive done it but now BrenBot gives an error

Fatal Error: Primary IP not found !
wrong brenbot setup.

Subject: Re: Connecting problems
Posted by [scguy318](#) on Tue, 14 Nov 2006 05:13:58 GMT
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I was under the impression that the STUN sometimes would work if both the server and client was behind a NAT/firewall, though some routers do not work well with STUN.

EDIT: Should I stick the cool diagram of STUN from the Wikipedia article?
