
Subject: lan-exploit

Posted by [jnz](#) on Sat, 12 Aug 2006 01:01:10 GMT

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im not banned but have a question, i somtimes play renegade with someone on a lan(both of us on the internet) what would happen if i wasn't running regaurd with lets say the big head cheat. at the same time the person over the lan was running rengaurd and playing fair in a server. if somone RG'ed me it would say i am running rengaurd?

would i get banned from RG?

Subject: Re: lan-exploit

Posted by [Nightma12](#) on Sat, 12 Aug 2006 07:18:21 GMT

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thats what the lan-exploit is in RG i believe

and no it wouldnt say u were on RG, as the nicks would be different

and also, no you would not get banned from RG

Subject: Re: lan-exploit

Posted by [light](#) on Sat, 12 Aug 2006 11:00:49 GMT

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If you were using different nicknames you'd be fine.

The Lan Exploit involves PC1 running RG and logging in as you, then PC2 running non-RGed Renegade with the same nickname.

Subject: Re: lan-exploit

Posted by [Goltergaul](#) on Sat, 12 Aug 2006 21:59:20 GMT

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i got that message (lan exploit) after the server i was playing on crashed. But im not a cheater. What is this now?

Subject: Re: lan-exploit

Posted by [light](#) on Sat, 12 Aug 2006 22:02:06 GMT

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Goltergaul wrote on Sun, 13 August 2006 09:59i got that message (lan exploit) after the server i

was playing on crashed. But im not a cheater. What is this now?
RenGuard regularly says it has detected the Lan Exploit. It hasn't, it's a false positive.

If you haven't been attempting to lan exploit then you have nothing to worry about.

Subject: Re: lan-exploit
Posted by [jnz](#) on Mon, 14 Aug 2006 08:05:57 GMT
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thanks, at least i wont get banned. i dont cheat never needed to, can pwn most poeple.

Subject: Re: lan-exploit
Posted by [futura83](#) on Thu, 17 Aug 2006 23:28:24 GMT
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also, whenever we play renegade on the same lan as each other, wll both be running renguard on both pcs yet one pcs renguard is never detected in-game.

why is this?

Subject: Re: lan-exploit
Posted by [cmatt42](#) on Fri, 18 Aug 2006 01:53:56 GMT
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Make sure the name you're playing on is the same name that RenGuard greets when you open it up.

Subject: Re: lan-exploit
Posted by [futura83](#) on Fri, 18 Aug 2006 10:16:52 GMT
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i knew i should have mentioned that it is the same name renguard greets me with.

it's just that if two computers in the same lan run renguard with different nicks, it dosnt seem to work on one of them but does on the other.

Subject: Re: lan-exploit
Posted by [jnz](#) on Fri, 18 Aug 2006 11:53:30 GMT
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that is because the first person who connected has connected under my ip address, you cannot do it twice. so one of them show up as not connected.

Subject: Re: lan-exploit

Posted by [cmatt42](#) on Fri, 18 Aug 2006 21:55:20 GMT

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help-linux wrote on Fri, 18 August 2006 06:53that is because the first person who connected has connected under my ip address, you cannot do it twice. so one of them show up as not connected.

Not true. I can do it fine with several people on my IP.

Subject: Re: lan-exploit

Posted by [Tunaman](#) on Wed, 23 Aug 2006 22:23:42 GMT

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cmatt42 wrote on Fri, 18 August 2006 17:55help-linux wrote on Fri, 18 August 2006 06:53that is because the first person who connected has connected under my ip address, you cannot do it twice. so one of them show up as not connected.

Not true. I can do it fine with several people on my IP.

Same for me as well.. Me and my brother have both used Renguard for about a year with no problems like that..

Subject: Re: lan-exploit

Posted by [jnz](#) on Thu, 24 Aug 2006 00:47:18 GMT

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dunno then, but i always thought that a username was assigned a ip address.
