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Subject: dunno

Posted by [Anonymous](#) on Sat, 04 Jan 2003 21:45:00 GMT

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Yah know how if yah get so far away from something it starts teh dissapear? how do you edit/disable this?

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Subject: dunno

Posted by [Anonymous](#) on Sun, 05 Jan 2003 15:35:00 GMT

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your talking about the draw distance. i dont think there is a way to get rid of it in the actual game. but you can make the drawdistance radius large on level edit by going to camera, and then clicking something like, Add Depth +50.

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Subject: dunno

Posted by [Anonymous](#) on Sun, 05 Jan 2003 16:16:00 GMT

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then y are u posting here, and y did u steal ack's sig??

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