Subject: I can now do custom dialogs!!!!! Posted by jonwil on Fri, 07 Jul 2006 17:12:14 GMT

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Here is a picture of what I have so far

Its not much but it is a start.

Now to move on to more advanced stuff (like the sidebar I am working on for 2.9)

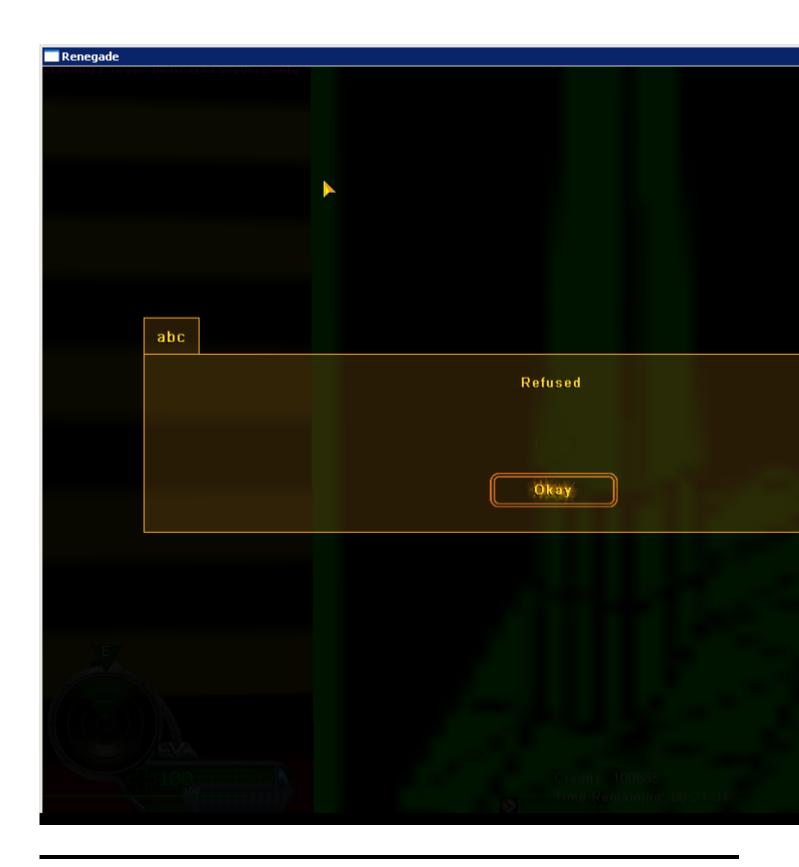
EDIT: Cue negative post from SK in 5...4...3...

File Attachments

1) dialog.png, downloaded 364 times

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Subject: Re: I can now do custom dialogs!!!!!
Posted by Stumpy on Fri, 07 Jul 2006 17:24:19 GMT
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Subject: Re: I can now do custom dialogs!!!!!

Posted by IronWarrior on Fri, 07 Jul 2006 19:14:51 GMT

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Nice, what does this mean? and how would it be used in game and for what reasons?

Subject: Re: I can now do custom dialogs!!!!!

Posted by Cat998 on Fri, 07 Jul 2006 21:41:00 GMT

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n1, it would be nice if you would be able to add some custom buttons/hyperlinks there and that stuff

Subject: Re: I can now do custom dialogs!!!!!

Posted by Viking on Fri, 07 Jul 2006 22:39:19 GMT

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NEAT!

Mabe parichutes now?

WHITEDRAGOD DID IT WHERE IS THE SCRIPT HE MADE!?!?

Subject: Re: I can now do custom dialogs!!!!!

Posted by theplague on Fri, 07 Jul 2006 23:33:57 GMT

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-_- i think parachue is just an animation... player gets attached to the parachute by script?

anyways, nice dialog.

coutdown, SK... 2.... 1....