Subject: Big prob with connecting to servers Posted by DaNiElL on Thu, 06 Jul 2006 18:01:02 GMT

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When i try joining a server....

it's joining and i see all players and so on..

but when i press start and it comes to "Negotiating ports with server" it fails... why? is there a game port i missed or a specific server port for each server??

Subject: Re: Big prob with connecting to servers Posted by Renx on Thu, 06 Jul 2006 18:36:57 GMT

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Each server usually does use a different port, but that shouldn't matter. As long as game2.exe has full access to the internet through your firewall, any connection stemming from that should be allowed automatically.

Subject: Re: Big prob with connecting to servers Posted by DaNiEIL on Thu, 06 Jul 2006 18:43:36 GMT

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Renx wrote on Thu, 06 July 2006 15:36Each server usually does use a different port, but that shouldn't matter. As long as game2.exe has full access to the internet through your firewall, any connection stemming from that should be allowed automatically.

ok.. thx, i'll try that ^^

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Thu, 06 Jul 2006 19:24:34 GMT

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well i tryed to allow it throught my firewall.. and now it's still the same.. oh and i have a router sry for not mention that...

Subject: Re: Big prob with connecting to servers Posted by Goztow on Thu, 06 Jul 2006 19:46:19 GMT

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Is it with all servers you try to join?

Dage 1 of 4 Concreted from Command and Congress Departed Official Forums

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Thu, 06 Jul 2006 19:53:37 GMT

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DaNiEIL wrote on Thu, 06 July 2006 21:24well i tryed to allow it throught my firewall.. and now it's still the same.. oh and i have a router sry for not mention that...

ves, every server i can find

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Thu, 06 Jul 2006 19:58:05 GMT

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my internet is closing down in about 3 mins.. but tomorrow i'll be back.. a crappy stuff dad added.. tryed to hack

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Fri, 07 Jul 2006 07:33:32 GMT

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it looks like this...

that's my prob.. it always does like that... and i think there is a missing port and these are the ports i'm using:

TCP 7000,3840,4005,4808,4810,4010,4848,6667,9999 UDP 1234,1235,1236,1237

Subject: Re: Big prob with connecting to servers Posted by Goztow on Fri, 07 Jul 2006 07:44:27 GMT

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http://www.renegadeforums.com/index.php?t=msg&th=277&start=0&rid=4882

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Fri, 07 Jul 2006 08:02:47 GMT

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already read that part.. didn't work...

oh... can't you just write up all ports u are using for ultiplay at ren.. easier way...

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Fri, 07 Jul 2006 08:44:58 GMT

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anyone.. it's just some ports to look up and write here...

Subject: Re: Big prob with connecting to servers Posted by Goztow on Fri, 07 Jul 2006 08:58:01 GMT

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Hmmmm each server can define their own port they use for players to connect to them. Could that influence this (I'm not an expert)?

Subject: Re: Big prob with connecting to servers Posted by Crimson on Fri, 07 Jul 2006 09:29:42 GMT

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That screen shot is obviously for my server (n00bstories). You need port 6978 open to connect to it.

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Fri, 07 Jul 2006 09:36:09 GMT

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YAYA.. someone said a answer that i can do ^^

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Fri, 07 Jul 2006 09:47:36 GMT

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but isn't there a way to make like port 1234 go throught 4321 or sumethin cus moobstories is full...

or maybe u can say the most recent port that servers uses

Subject: Re: Big prob with connecting to servers Posted by DaNiElL on Fri, 07 Jul 2006 10:51:17 GMT

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is there a way.. if not or don't know send some port numbers for servers

Subject: Re: Big prob with connecting to servers Posted by rc22fires on Fri, 07 Jul 2006 21:13:53 GMT

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Please don't tripple post.

As for your problem, I don't think it has much to do with negotiating ports.

What firewall do you use anyway by the way?