
Subject: New song for Terminator | A new fate
Posted by [N1warhead](#) on Fri, 30 Jun 2006 11:09:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello peoples, i just made a new song for the soundtrack and want people to check her out. tell me what you guys think it is a " Ambient " style song so i tried to make it flow like Brad Fidel does, where it sounds like a creepy place but yet makes u in the mood to get some Machines to junk HAHA

you can download it here

<http://www.anewfate.com/request.php?9>

Tell me what you guys think.

Subject: Re: New song for Terminator | A new fate
Posted by [Mad Ivan](#) on Fri, 30 Jun 2006 18:22:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

It's kind of loopy. The percussion in the background is off time (or out of time...erm...see my note).

NOTE:

I am not sure what the phrase is in english, but what i am trying to say with "off time" is that for an example your your track is in 4/4 Specific Time, but the percussions go in 4/8, creating a feeling that the most of your instruments are delayed.

Also, what program did you use? I suggest FL Studio 6.0 XXL Producer Edition. It's easy to use and has a lot of pre-installed instruments in it.

Subject: Re: New song for Terminator | A new fate
Posted by [N1warhead](#) on Fri, 30 Jun 2006 22:40:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

i Used Fruit Loops 6.0 XXL that all it ses LOL doesent say prodecuer edition.

Subject: Re: New song for Terminator | A new fate
Posted by [Aprime](#) on Fri, 30 Jun 2006 23:14:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol, Donkey Kong.

Subject: Re: New song for Terminator | A new fate

Posted by [Kamuix](#) on Fri, 30 Jun 2006 23:39:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

It almost looks like it

Subject: Re: New song for Terminator | A new fate

Posted by [N1warhead](#) on Sat, 01 Jul 2006 03:17:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

Donkey Kong ???? lol what almost looks like DONkey Kong LOL

Subject: Re: New song for Terminator | A new fate

Posted by [Spice](#) on Sat, 01 Jul 2006 04:02:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm really getting into your dedication to do this. If you ever want a small thing modeled, such as a gun, weapon, character or vehicle. You can always ask me, I'll UVW map it as well. You will have to get me the reference though.

That and I just watched Terminator 3 today.

Subject: Re: New song for Terminator | A new fate

Posted by [Kamuix](#) on Sat, 01 Jul 2006 04:07:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

N1warhead wrote on Fri, 30 June 2006 23:17Donkey Kong ???? lol what almost looks like DONkey Kong LOL

Well yea with the berrels are all Lol

Subject: Re: New song for Terminator | A new fate

Posted by [N1warhead](#) on Sat, 01 Jul 2006 06:41:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sweet Exdeath ill def keep that in mind, once i buy a new scanner ill TRY to draw some Concepts of Reese, yea i open my scanner i got now and the thing is shattered HAHHAHA LMFAO i was sooo mad, but anyways as i am making my own T-800 model right now with out a Concept im just trying to make it look better than the one i downloaded, and have not as many polygons forged sakes that guy had liek 50 thousand polys on the things head im gonna try to atleast drop that by like 47 thousand LOL and make the head alot better, but other than that i just been workin on some stuff.

Subject: Re: New song for Terminator | A new fate
Posted by [icedog90](#) on Sat, 01 Jul 2006 09:51:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Reason is insanely better than fruityloops.

Subject: Re: New song for Terminator | A new fate
Posted by [N1warhead](#) on Sat, 01 Jul 2006 10:28:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Kamuix wrote on Fri, 30 June 2006 23:07N1warhead wrote on Fri, 30 June 2006 23:17Donkey Kong ???? lol what almost looks like Donkey Kong LOL

Well yea with the barrels are all Lol

Imao LOL that was something i recorded of my finger taping on my desk then in Fruit loops i just made it a lower Pitched noise and wala HA HA i never thought about it sounding like a Donkey Kong Drums till u said that LMFAO

Subject: Re: New song for Terminator | A new fate
Posted by [N1warhead](#) on Sat, 01 Jul 2006 13:17:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

I just got some of a new song done tell me what cha guys think

no its not for In game, its for a different part of the game, so don't think its for like levels and stuff..... its for a Cinematic

File Attachments

1) [TheDream.wma](#), downloaded 58 times

Subject: Re: New song for Terminator | A new fate
Posted by [Doitle](#) on Sat, 01 Jul 2006 19:21:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yeah I'm with Icedog. Reason is very newbie friendly. I suggest that you get Reason 3.0 and a CD series called "Producing Music with Reason". It teaches how to use the sequencer tracks and interface them with the instruments. Don't let the narrators gay lisp put you off, the tutorial is rock solid.

Subject: Re: New song for Terminator | A new fate
Posted by [Kamuix](#) on Sat, 01 Jul 2006 20:27:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

A very unwise decision you have made doitle, you will see the Reason is very newbie friendly.

Subject: Re: New song for Terminator | A new fate
Posted by [Mad Ivan](#) on Sat, 01 Jul 2006 23:42:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

i like the second more. nice job

Subject: Re: New song for Terminator | A new fate
Posted by [N1warhead](#) on Sun, 02 Jul 2006 05:24:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks mad Ivan, LMFAO this hole time i thought yall was meaning " Reason " as in the Fraise i didn't no there was a program called " Reason " LMFAO.

Subject: Re: New song for Terminator | A new fate
Posted by [icedog90](#) on Sun, 02 Jul 2006 06:58:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Doitle wrote on Sat, 01 July 2006 12:21Yeah I'm with Icedog. Reason is very newbie friendly. I suggest that you get Reason 3.0 and a CD series called "Producing Music with Reason". It teaches how to use the sequencer tracks and interface them with the instruments. Don't let the narrators gay lisp put you off, the tutorial is rock solid.

Yeah I got those video tutorials, they're nice. I haven't watched all of them, but I got a pretty basic understanding quite quickly from them. Also, the refills are really nice. Like analogue monsters, prop strings, and orkester.

Subject: Re: New song for Terminator | A new fate
Posted by [N1warhead](#) on Sun, 02 Jul 2006 13:59:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

I looked at some tutorials, LMAO it looked harder LOL, but im usualy the noob on the easy things LOL

Subject: Re: New song for Terminator | A new fate
Posted by [Dave Mason](#) on Tue, 04 Jul 2006 16:45:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

LOL You find everything funny! LMAO! I said 'funny!' HAHAHAHA
