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Subject: Crash spawners

Posted by [LR01](#) on Thu, 29 Jun 2006 09:28:32 GMT

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When I modded M08, I added spawners. and hosted it whit my FDS with SSAOW 1.5 it crashed, when i removed them it worked. I would like to host it with SSAOW 1.5 because of the forceteam and obechts.aow. I tryed severael things, like modding the orginal spawners (this crased the server to ore the bots didn't show up)when I run an older version of SSAOW witout ssaow.ini it does work, so how do I get it working?

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Subject: Re: Crash spawners

Posted by [reborn](#) on Thu, 29 Jun 2006 12:26:19 GMT

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SSAOW 1.5 does not support bots.

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Subject: Re: Crash spawners

Posted by [LR01](#) on Thu, 29 Jun 2006 13:11:21 GMT

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Painfull

but how do I use the force team?

and is it possible to use a different objects? by bots

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