
Subject: Something i made

Posted by [N1warhead](#) on Mon, 26 Jun 2006 23:29:15 GMT

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here is a Little Somethign, something i made why i was bored LOL.

Comment plz.

If its too small ill make it bigger.

File Attachments

1) [Terminator_world.bmp](#), downloaded 169 times

Subject: Re: Something i made

Posted by [Cat998](#) on Tue, 27 Jun 2006 10:22:21 GMT

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Why bmp, the filesize could be much smaller as .jpg or .png

Did you make the background yourself ?

Subject: Re: Something i made

Posted by [N1warhead](#) on Tue, 27 Jun 2006 11:29:57 GMT

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Cause BMP has Better Quality, as Jpg Loses its Quality and makes it more blurry. yea, i made the hole pic from Scratch, i might use that as part of the Cinimatic for my mod but i doubt it, idk yet tho, but if i do there will be alot more detail, that was just something i made cause i was bored LOL.

Subject: Re: Something i made

Posted by [Mad Ivan](#) on Tue, 27 Jun 2006 12:15:51 GMT

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Depends on the jpg. Uncompressed jpegs are of BMP-quality. Compressed jpegs have artifacts and are blurry.

On the pic, some models aren't textured. The bars in that crack on the right for an example. Those pipes in the middle also look kind of weird...

Subject: Re: Something i made

Posted by [N1warhead](#) on Tue, 27 Jun 2006 15:41:15 GMT

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Oh i didnet even no there was a diffrence between any kind of Jpg HAHA, ill remember that next time LOL.

oh its textured, i guess i just didnt get the right color HAHA

and the pipes are Street post, it always shows them bent when a Nuke goes off on every movie that involves a nuke, so i just made them bent LOL.

Subject: Re: Something i made

Posted by [Tunaman](#) on Tue, 27 Jun 2006 22:40:26 GMT

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Try using the PNG filetype.. I don't exactly know if it has any pitfalls, but its much smaller than BMPs with almost no quality loss.

Subject: Re: Something i made

Posted by [N1warhead](#) on Wed, 28 Jun 2006 02:33:11 GMT

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Affirmative, ill check it out on my next pic

Subject: Re: Something i made

Posted by [bu11c3nts](#) on Wed, 28 Jun 2006 03:26:36 GMT

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hehe, that's pretty cool!
