
Subject: Red Alert: Aftermath issues

Posted by [Dover](#) on Tue, 20 Jun 2006 04:43:15 GMT

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After a bit of playing RenAlert, I figured I'd brush up on the classic RA, so I dug out my copy of The Aftermath and re-installed it. I'm running Windows XP, so I had to set the compatibility garbage to Windows 95. I figured I was home free, but...

Whenever I start up a mission--Any mission, be it Skrimish, Campaign, or Aftermath Mission, the game freezes after about 30 seconds worth of game. It's a bit irritating, since I can't get anything done.

Can anyone help me out?

Subject: Re: Red Alert: Aftermath issues

Posted by [Goztow](#) on Tue, 20 Jun 2006 06:56:44 GMT

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www.planetcnc.com -> tech troopers -> getting the oldies to work under XP

Subject: Re: Red Alert: Aftermath issues

Posted by [Dover](#) on Fri, 23 Jun 2006 18:20:25 GMT

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I see the article, but it's not much help. I already did all that stuff...

Subject: Re: Red Alert: Aftermath issues

Posted by [danpaul88](#) on Fri, 23 Jun 2006 18:58:33 GMT

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if your desperate you could always setup your pc to dual-boot Windows XP and Windows 98se, so you can load up 98se to play older games that don't work on XP....

Subject: Re: Red Alert: Aftermath issues

Posted by [Viking](#) on Mon, 03 Jul 2006 19:55:41 GMT

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<http://ra-tech.planetcnc.gamespy.com/forums/>

Subject: Re: Red Alert: Aftermath issues
Posted by [Dover](#) on Thu, 06 Jul 2006 03:13:24 GMT
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I tried. They were no help, which is a bit disheartening...
