
Subject: Did you know.....

Posted by [Raven](#) on Mon, 03 Mar 2003 02:49:09 GMT

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REOL gets your serial and password when you log into it? The more you know.....

Subject: Did you know.....

Posted by [sloppyjo](#) on Mon, 03 Mar 2003 02:51:30 GMT

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Whats REOL?

Subject: Did you know.....

Posted by [C4miner](#) on Mon, 03 Mar 2003 02:54:13 GMT

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scam?

Subject: Did you know.....

Posted by [\[sg\]theOne](#) on Mon, 03 Mar 2003 02:58:16 GMT

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The serial is encrypted tho, so unless they've "cracked the code" it wont do them much good if they had "bad intentions". On the other foot that is the best way to verify who ppl are since everyones will be different. I could really care less about the PW thingy tho. Like I stated I imagine they jack your encrypted serial for verification/record purposes ie go online and do bad shit using REOL and you may get a nice surpise

Thanks for the information !!

Subject: Did you know.....

Posted by [Raven](#) on Mon, 03 Mar 2003 03:05:42 GMT

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Well, anyone who can get an encrypted serial probably knows where to go and put that encrypted serial in the registry. but, i'm not saying they're using it for that, i mean, you log on to it, it probably has no choice but get those things. although i don't see that it would be necessary since i don't think you get banned from it or anything.

Subject: Did you know.....

Posted by [Try_lee](#) on Mon, 03 Mar 2003 03:06:11 GMT

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:rolleyes: Yeah, because Dante will want to steal your serial...

Obviously it'll get your serial as that is needed to play online. That is why you only use a 3rd party server when it is being run by people you can trust. People that only want to make the community better, people like Dante and his little group of cyber elves.

Subject: Did you know.....

Posted by [Dante](#) on Mon, 03 Mar 2003 03:28:00 GMT

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#1 REOL recieves Renegade Serials

#2 BR .Net reads FDS Serials

#3 My asshole farts and emits shit

all three of the above do the exact same with what they produce/read
NOTHING

FFS, grow up, like i want your serial #

Subject: Re: Did you know.....

Posted by [StoneRook](#) on Mon, 03 Mar 2003 03:35:56 GMT

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RavenREOL gets your serial and password when you log into it? The more you know.....

the more you know....?

seems to me you don't know anything.

ever hear of the program verifying you as a valid player?

WOL does it - REOL does it - wow - serial thieves.....

get a clue before you pass your knowledge along....

Subject: Did you know.....

Posted by [Raven](#) on Mon, 03 Mar 2003 04:26:06 GMT

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I never said they wanted it, I'm just saying it does.

Subject: Did you know.....

Posted by [\[sg\]theOne](#) on Mon, 03 Mar 2003 04:34:10 GMT

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<-- Passes out chill pills to the over-reactors

Subject: Did you know.....

Posted by [DaveGMM](#) on Mon, 03 Mar 2003 07:31:42 GMT

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According to this logic, it means WW/EA are trying to scam us, because they get our passes and serials when we log in!

:rolleyes:

Try not to try and spread bad PR about REOL.

Subject: Did you know.....

Posted by [Sk8rRIMuk](#) on Mon, 03 Mar 2003 08:53:30 GMT

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REOL rules and would never abuse their responsibility...

I would trust Dante not to go round stealing everybody's serial REOL is the future and people like you stunt its growth...

Keep your accusations to yourself Raven I guarantee you any member of the forums in their right minds would support Dante over you any day.

-Sk8rRIMuk

Subject: Did you know.....

Posted by [KIRBY098](#) on Mon, 03 Mar 2003 16:14:27 GMT

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Did you know.....

That OPS is a bunch of immature, whiny, hypocritical, two faced, spamming, kiddie clanners?

<http://www.n00bstories.com/renforums/viewtopic.php?t=205>

Pretending to be Javacx was pathetic. Almost as pathetic as whining about using a valid program to enjoy the game.

Subject: Did you know.....

Posted by [K9Trooper](#) on Mon, 03 Mar 2003 16:27:35 GMT

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Raven, did you know..... that every time you open your mouth, shit comes pouring out of it?!

Subject: Did you know.....

Posted by [England](#) on Mon, 03 Mar 2003 17:05:15 GMT

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K9TrooperRaven, did you know..... that every time you open your mouth, shit comes pouring out of it?!

I knew that

Subject: Did you know.....

Posted by [jpvj](#) on Mon, 03 Mar 2003 17:18:25 GMT

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Dante#1 REOL recieves Renegade Serials

#2 BR .Net reads FDS Serials

#3 My asshole farts and emits shit

all three of the above do the exact same with what they produce/read
NOTHING

FFS, grow up, like i want your serial #

LOL

Subject: Did you know.....

Posted by [Demolition man](#) on Mon, 03 Mar 2003 20:26:20 GMT

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Why does reol need my cd key? Do you care that people will play on it with warez version? I wouldn't care the more people play it the beter.

Subject: Did you know.....

Posted by [K9Trooper](#) on Mon, 03 Mar 2003 20:33:33 GMT

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Demolition manWhy does reol need my cd key? Do you care that people will play on it with warez version? I wouldn't care the more people play it the beter.

WAREZ = THEFT!

THEFT = GO TO HELL WAREZ, AND ALL OF YOU THAT USE WAREZ!

Subject: Re: Did you know.....

Posted by [Javacx](#) on Mon, 03 Mar 2003 21:08:37 GMT

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RavenREOL gets your serial and password when you log into it? The more you know.....

Yeah, the more you know... *cough*. :rolleyes:

Subject: Did you know.....

Posted by [Blazer](#) on Mon, 03 Mar 2003 21:16:30 GMT

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Demolition manWhy does reol need my cd key? Do you care that people will play on it with warez version? I wouldn't care the more people play it the beter.

I'm talking out of my ass here, because I was not part of the REOL development team. I do know a bit of how WOL works though, so I will offer these logical explanations:

1. REOL was built to emulate WOL...emulation means acting the same, so if WOL needs a serial to connect so does REOL.
2. The serial number validation is part of the WOL/REOL login protocol.
3. Having an authentication/challenge keeps people from logging into WOL/REOL with a simple MIRC client. Yes, some people have bypassed this by using the "relay"...but guess what...the relay uses your serial number as well, since WOL/REOL will not let you connect without it. Last I heard though REOL was going to have some extra measures to prevent relay usage.

That being said, I'm not sure what to think about accusing Dante of stealing serial numbers.

Everytime you play a game on WOL you are "giving" them your serial number. Its part of the login process. Dante and Scorpio worked hard to make REOL possible, and well...all I can think of is the saying "Don't bite the hand that feeds you".

Subject: Did you know.....

Posted by [Rich\[HN\]](#) on Mon, 03 Mar 2003 21:18:55 GMT

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That sounds about right when i last heard this

Subject: Did you know.....

Posted by [Scorpio9a](#) on Mon, 03 Mar 2003 21:32:46 GMT

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REOL does indeed recieve your Serial key, how ever it isn't stored and if it was what do we need to do with it... nothing.

This is something that is required for WOL so we didn't want to have it this way, and we can't do anything about it atm.

So don't worry, nothing will be done with your serial key that you need to worry about.
