
Subject: Blue Tiberium?

Posted by [Anonymous](#) on Thu, 26 Dec 2002 08:22:00 GMT

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I remeber one person made a TGA of the blue tiberium Ground, does anyone know where it is?

Subject: Blue Tiberium?

Posted by [Anonymous](#) on Thu, 26 Dec 2002 08:25:00 GMT

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Well you can make your own blue Tiberium, just add blue vertex paint on the green Tiberium.

Subject: Blue Tiberium?

Posted by [Anonymous](#) on Thu, 26 Dec 2002 09:45:00 GMT

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Does someone have a skinning totorial

Subject: Blue Tiberium?

Posted by [Anonymous](#) on Thu, 26 Dec 2002 10:19:00 GMT

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<http://dynamic4.gamespy.com/~ammo/ren/ed>

[it/edit_AlphaChannel.php](http://dynamic4.gamespy.com/~ammo/ren/edit/skins.php)<http://dynamic4.gamespy.com/~ammo/ren/edit/skins.php> [December 26, 2002, 10:20: Message edited by: CyborgDC]

Subject: Blue Tiberium?

Posted by [Anonymous](#) on Thu, 26 Dec 2002 13:04:00 GMT

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or do it the right way.

Subject: Blue Tiberium?

Posted by [Anonymous](#) on Thu, 26 Dec 2002 13:35:00 GMT

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hey whats the difference between alpha channel skinning and normal skinning? i know how to make normal skins butwhats the dif?
