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Subject: Maps dont show up?

Posted by [kooljason](#) on Sat, 10 Jun 2006 18:58:09 GMT

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okay,

Can someone please tell me how i make maps selectable when i use a .pkg mod package?

I made my mod then i extracted it as "test1.pkg" and when i went ingame and went to map select there was no maps there please help me

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Subject: Re: Maps dont show up?

Posted by [Titan\\_HQ](#) on Sat, 10 Jun 2006 19:11:13 GMT

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kooljason wrote on Sat, 10 June 2006 19:58okay,

Can someone please tell me how i make maps selectable when i use a .pkg mod package?

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If your using level edit you have to save the map you made into your mod folder then extract it as a .pkg.

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Subject: i am

Posted by [kooljason](#) on Sat, 10 Jun 2006 19:55:50 GMT

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I am using LE but i havent modified the maps, just the presets and such.

i just want people to be able to join using the unmodified maps but with my mod on

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Subject: Re: Maps dont show up?

Posted by [JeepRubi](#) on Sat, 10 Jun 2006 20:01:26 GMT

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Take the objects.ddb from your mod folder and put it in your fds directory. If you are using ssaow rename it to objects.ddb

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Subject: Re: Maps dont show up?  
Posted by [danpaul88](#) on Sat, 10 Jun 2006 20:02:04 GMT  
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then its not a .pkg your after...

copy the objects.ddb from your LE folder, put it in your servers data folder and rename it to objects.aow (from what I understand anyway)

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Subject: argh  
Posted by [kooljason](#) on Sat, 10 Jun 2006 20:23:59 GMT  
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when i do that only part of it works , the explosions arent visable to people and stealth doesnt work on units i put it on

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Subject: Re: Maps dont show up?  
Posted by [danpaul88](#) on Sat, 10 Jun 2006 21:33:21 GMT  
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some things cant be changed serverside

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Subject: Re: Maps dont show up?  
Posted by [TD](#) on Sat, 10 Jun 2006 23:07:00 GMT  
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Did you choose the mod PACKAGE in the dropdownlist first?

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Subject: Re: Maps dont show up?  
Posted by [kooljason](#) on Sun, 11 Jun 2006 00:39:49 GMT  
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ok. thanks for the help.

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